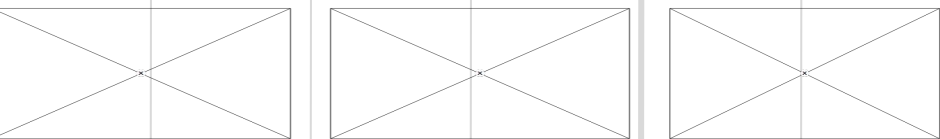


# Rapid Prototyping of Data Visualizations

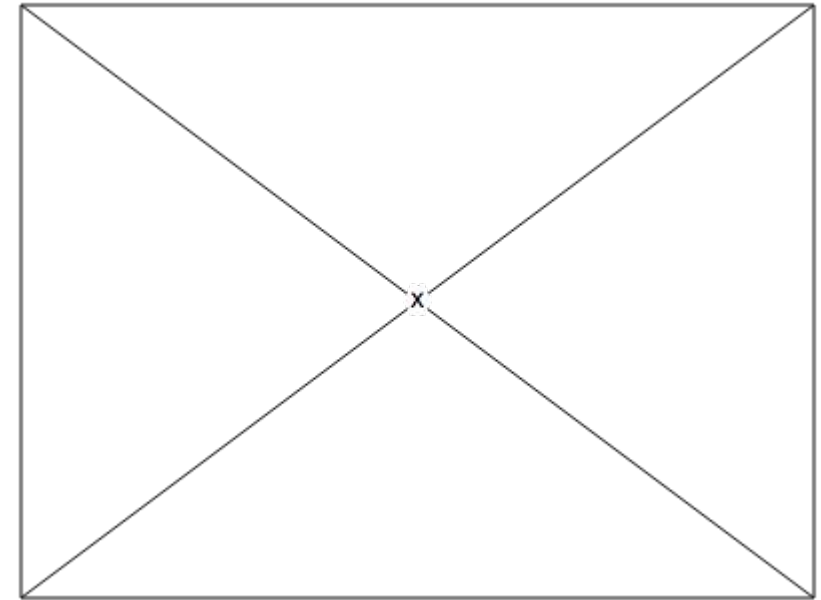
Romain Vuillemot

@romsson

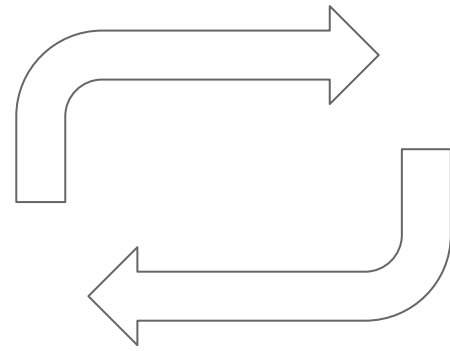


XXXXXXXXXX XXX XXXXXXXXXXXXXXXXXXXX

Lorem ipsum dolor sit amet, consectetur  
adipiscing elit, sed do eiusmod tempor  
incididunt ut labore et dolore magna aliqua.  
Ut enim ad minim veniam, quis nostrud  
exercitation ullamco laboris



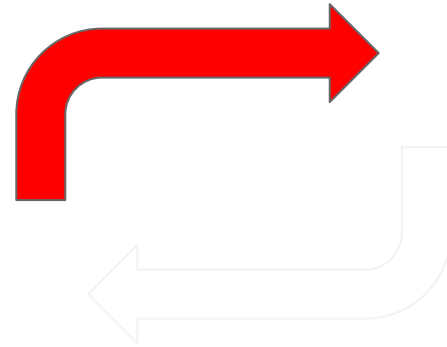
R&D Team



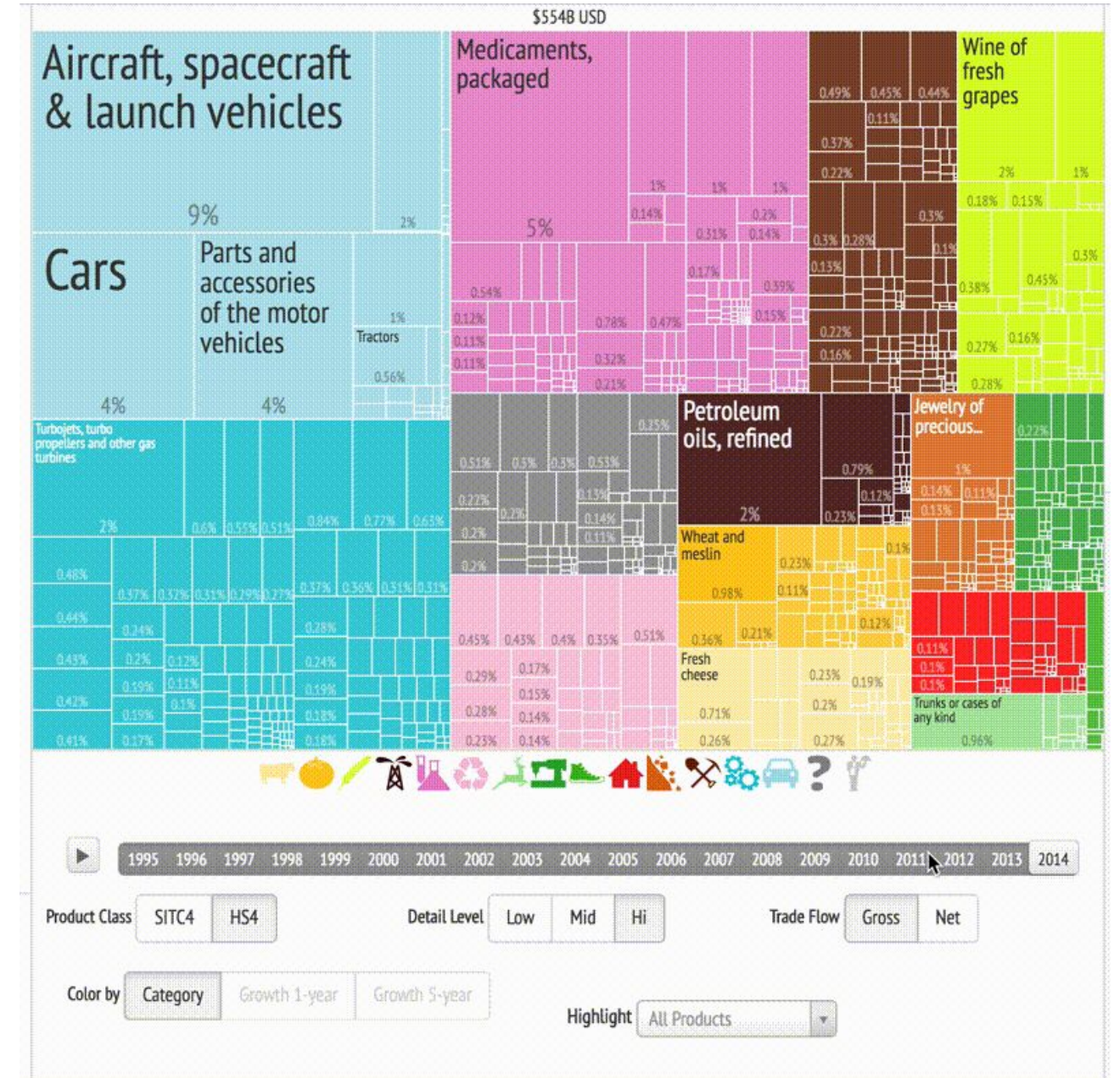
Economists  
& Researchers



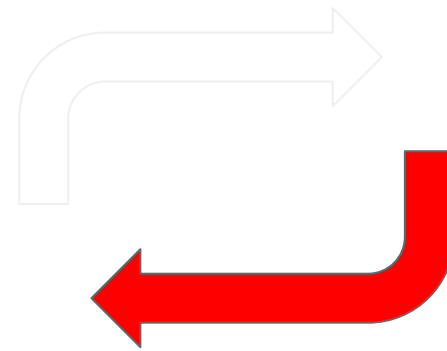
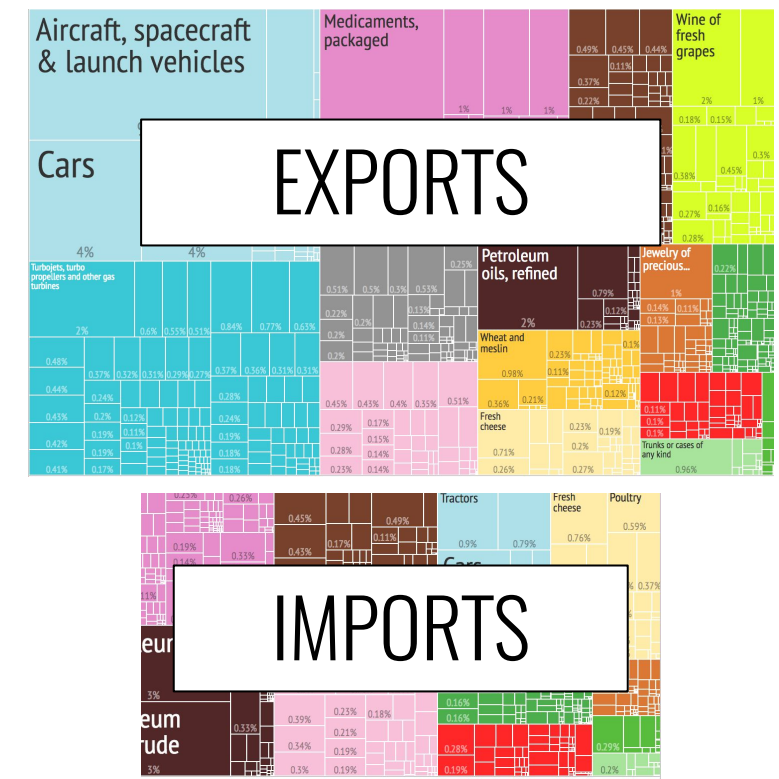
R&D Team



Economists  
& Researchers



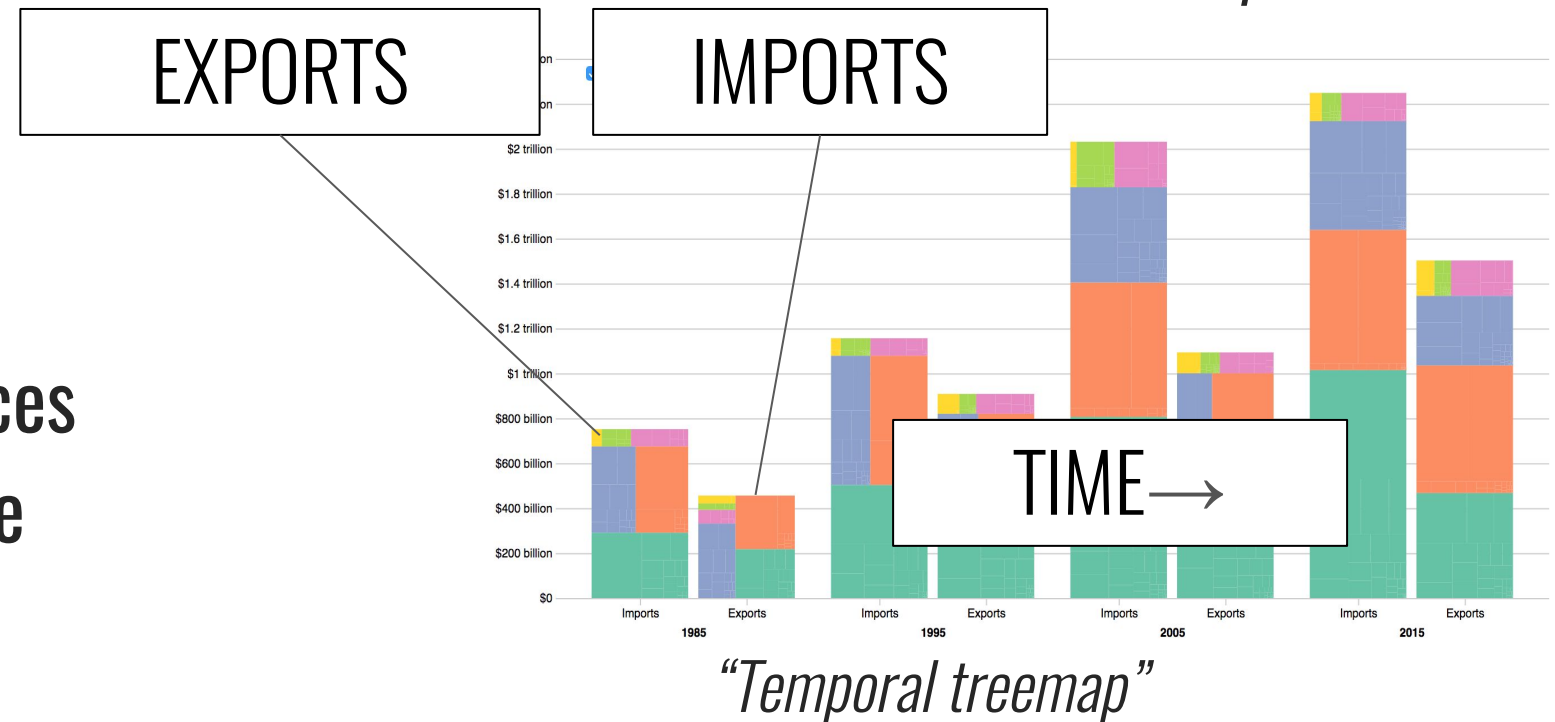
# Economists & Researchers



R&D Team



- But
  - Limited time
  - Limited technical resources
  - Data may not be available

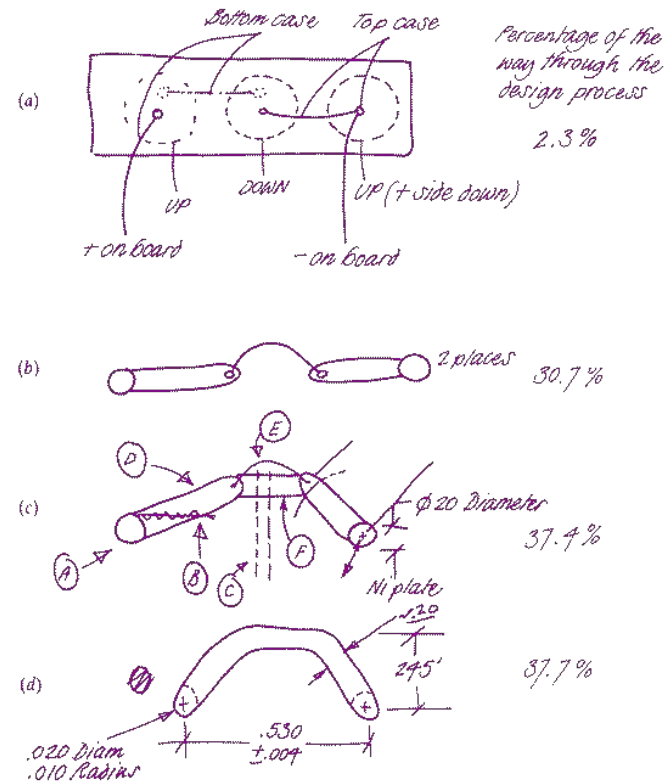


How to facilitate the creation of  
data visualizations?

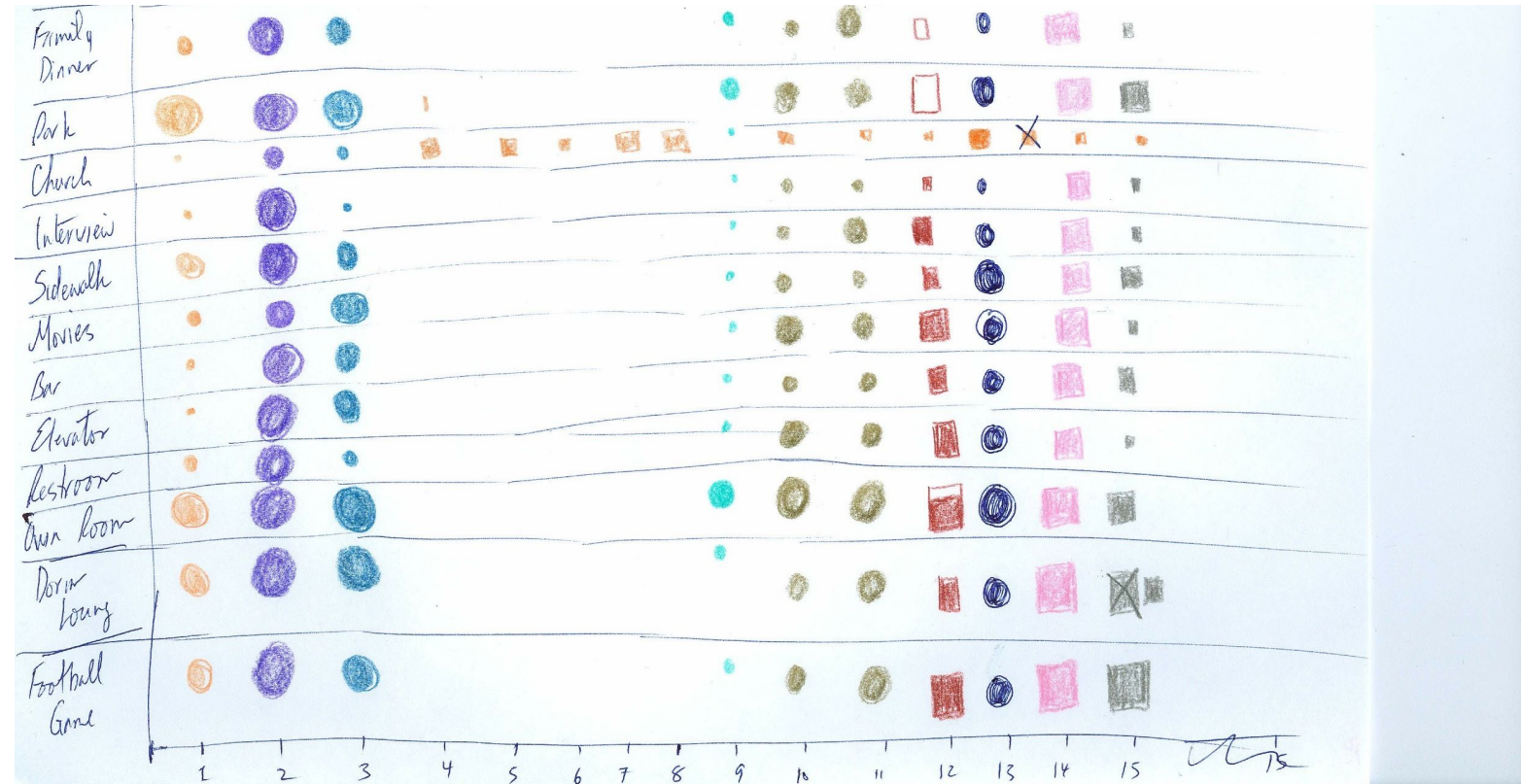
# Sketching

# Design Process

# Visual Tools



[Ullman, 1990]



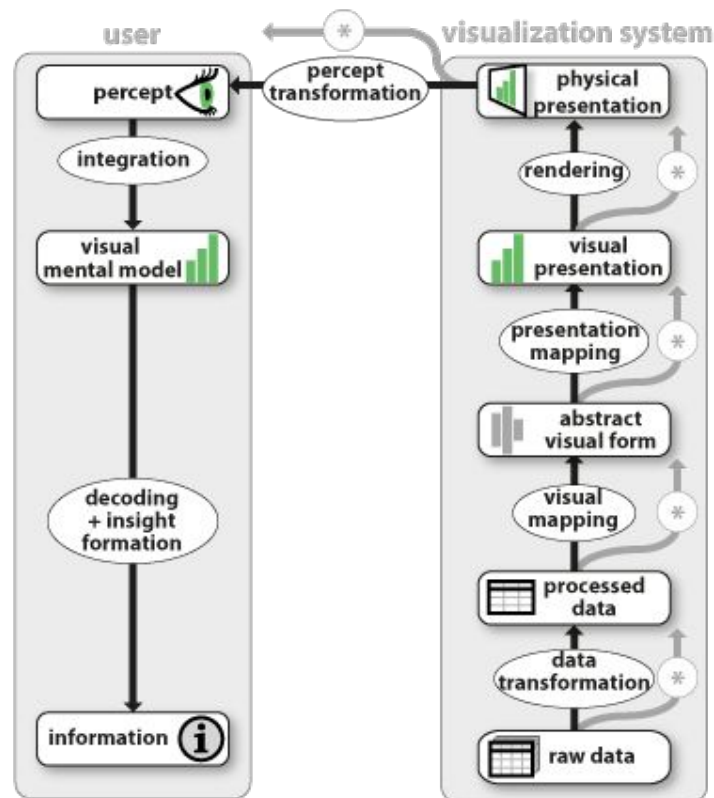
[Walny, 2015]

Romain Vuillemot, Jeremy Boy. Structuring Visualization Mock-ups at the Graphical Level by Dividing the Display Space. *IEEE Transactions on Visualization and Computer Graphics (InfoVis '17)*.

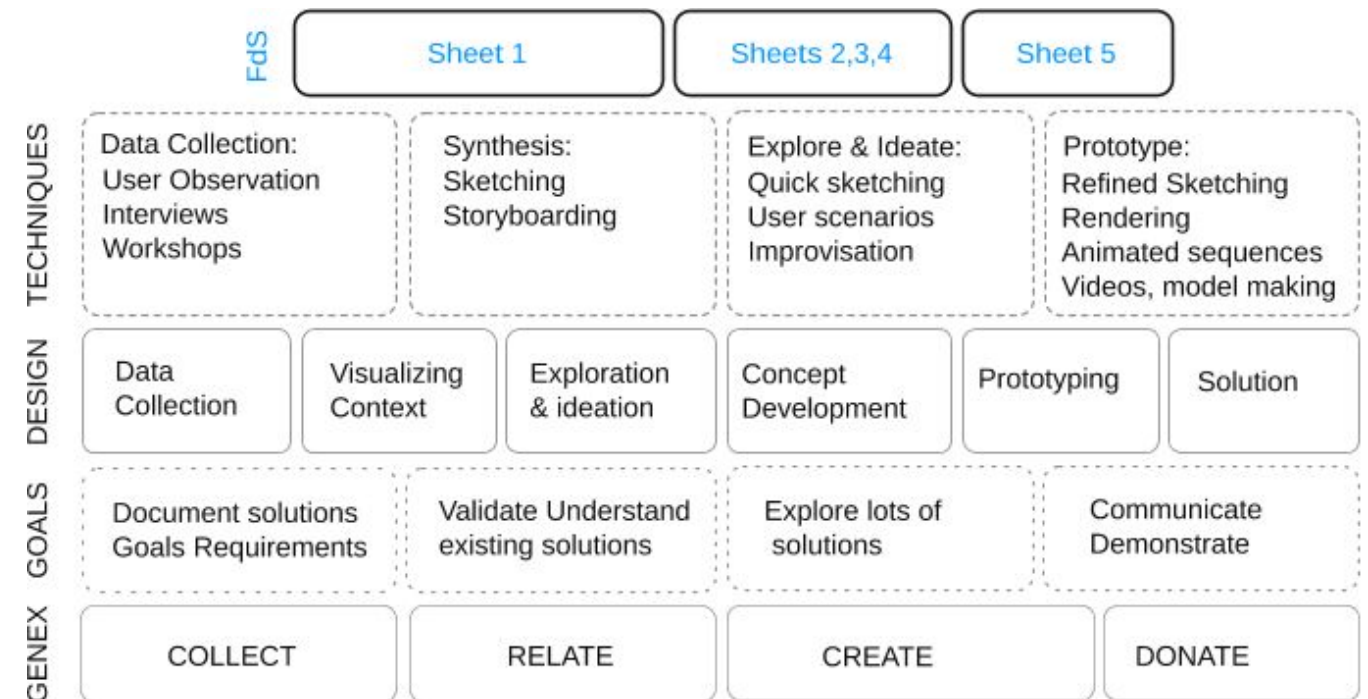
# Sketching

# Design Process

# Visual Tools



[Card, 2009] & [Jansen, 2013]



[Roberts, 2009]

Romain Vuillemot, Jeremy Boy. Structuring Visualization Mock-ups at the Graphical Level by Dividing the Display Space. *IEEE Transactions on Visualization and Computer Graphics (InfoVis '17)*.



# Sketching

# Design Process

# Visual Tools

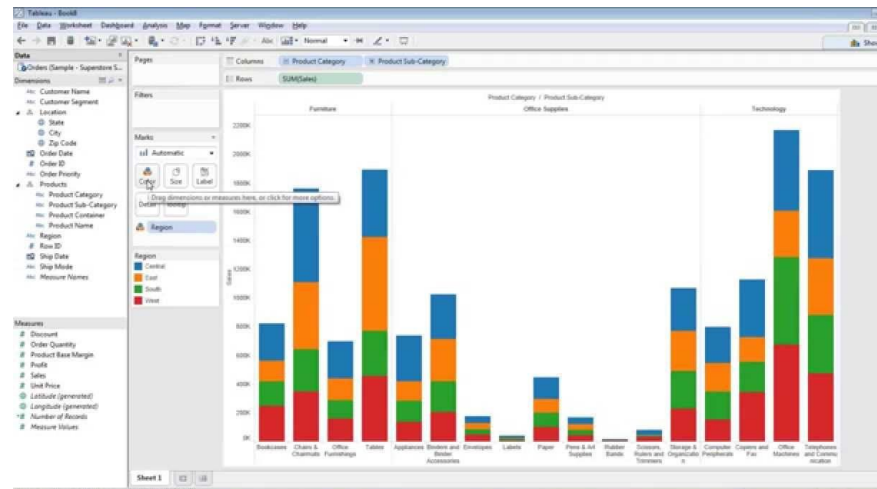
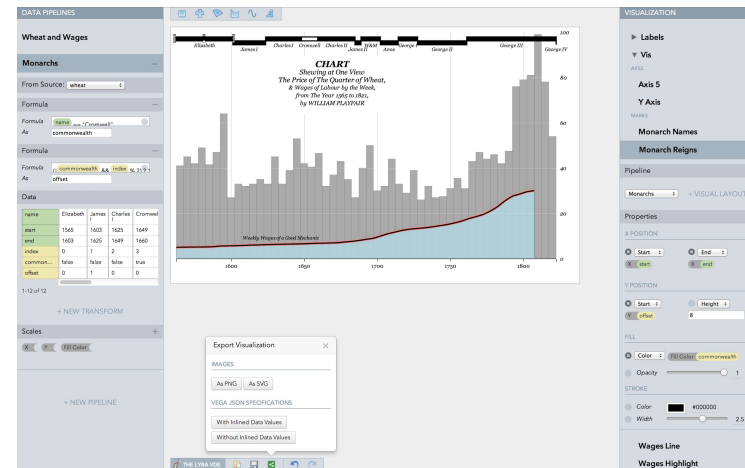
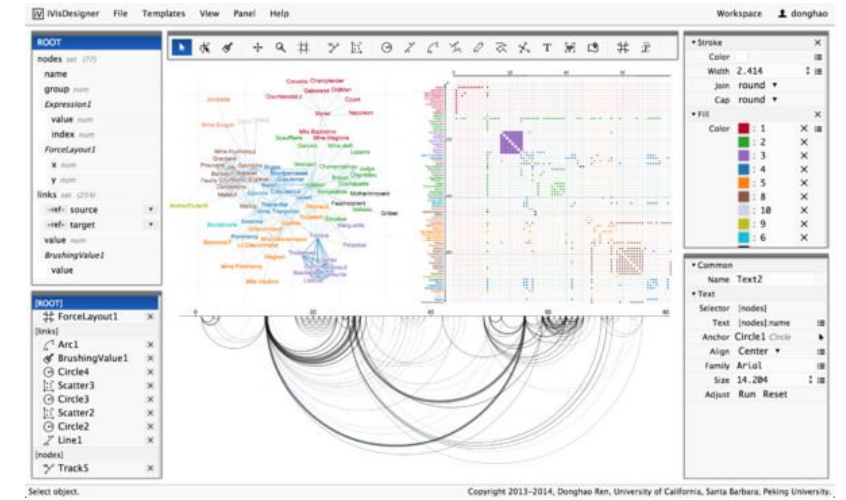


Tableau [Stolte, 2002]

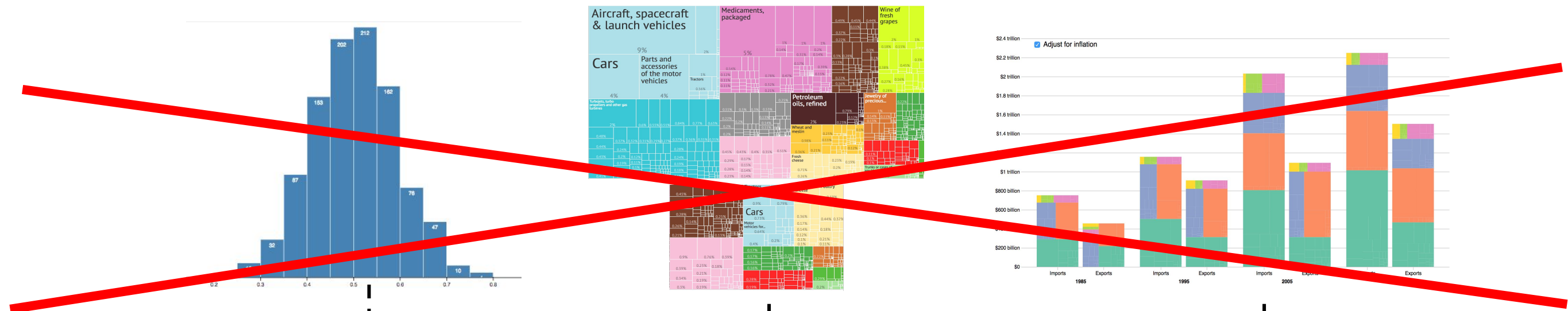


Lyra [Satyanarayan, 2014]

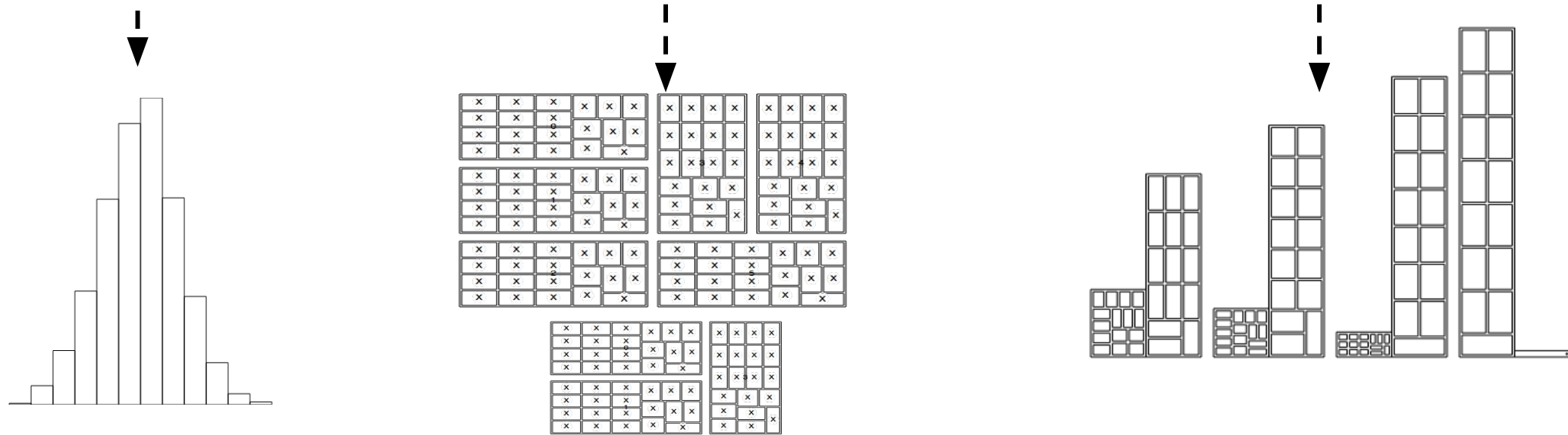


iVisDesigner [Ren, 2014]

Romain Vuillemot, Jeremy Boy. Structuring Visualization Mock-ups at the Graphical Level by Dividing the Display Space. *IEEE Transactions on Visualization and Computer Graphics (InfoVis '17).*



# Mock-ups

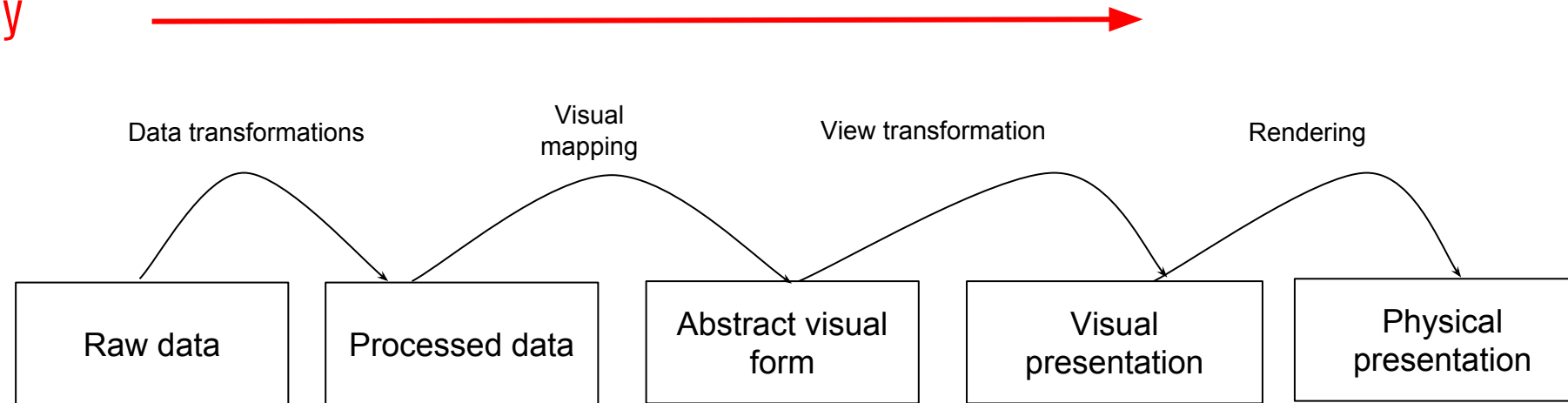


- **Conversation medium** with stakeholder
- **Focus on main design decisions**

# Mock-ups in Graphic Design

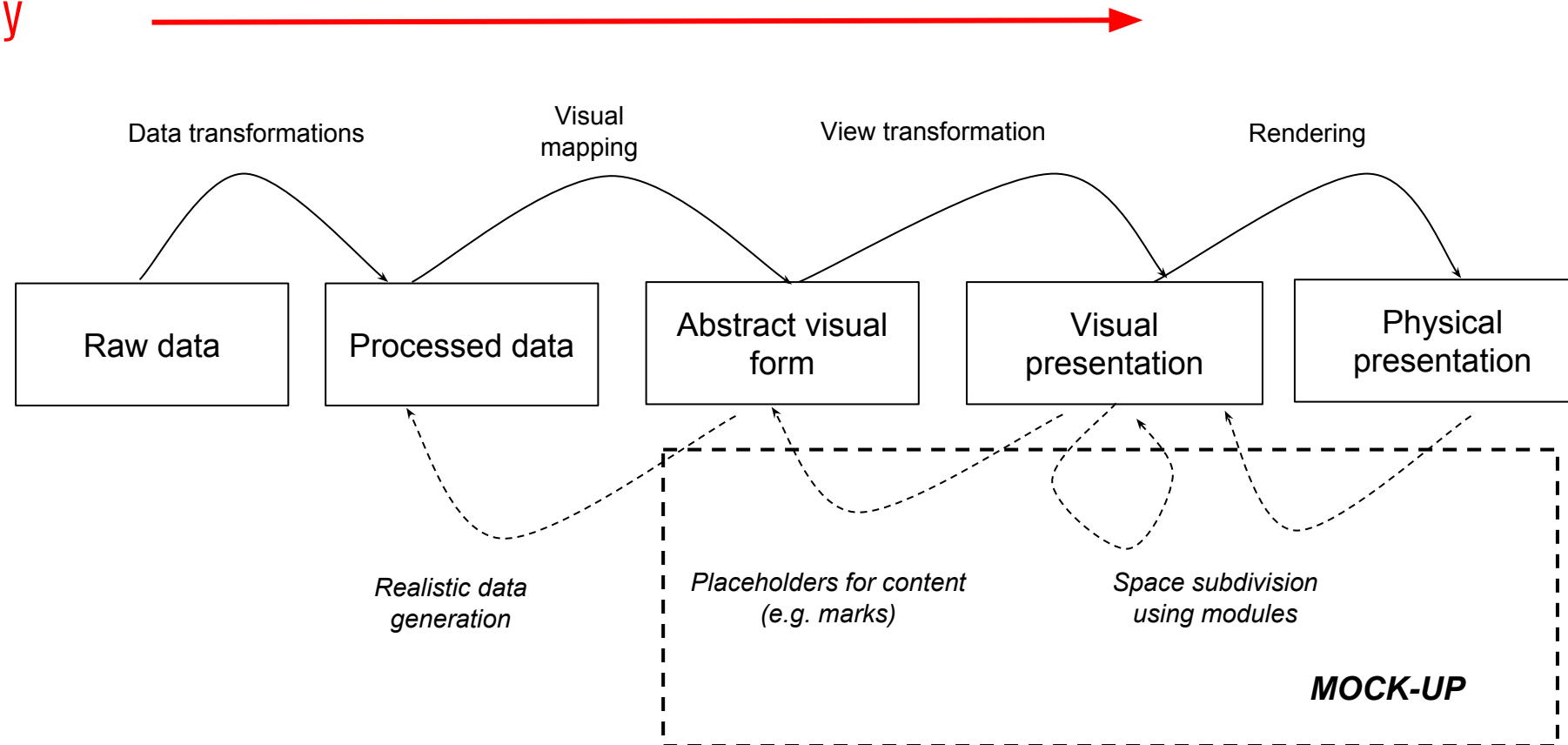
# Data and Display

Data-to-display



# Data and Display

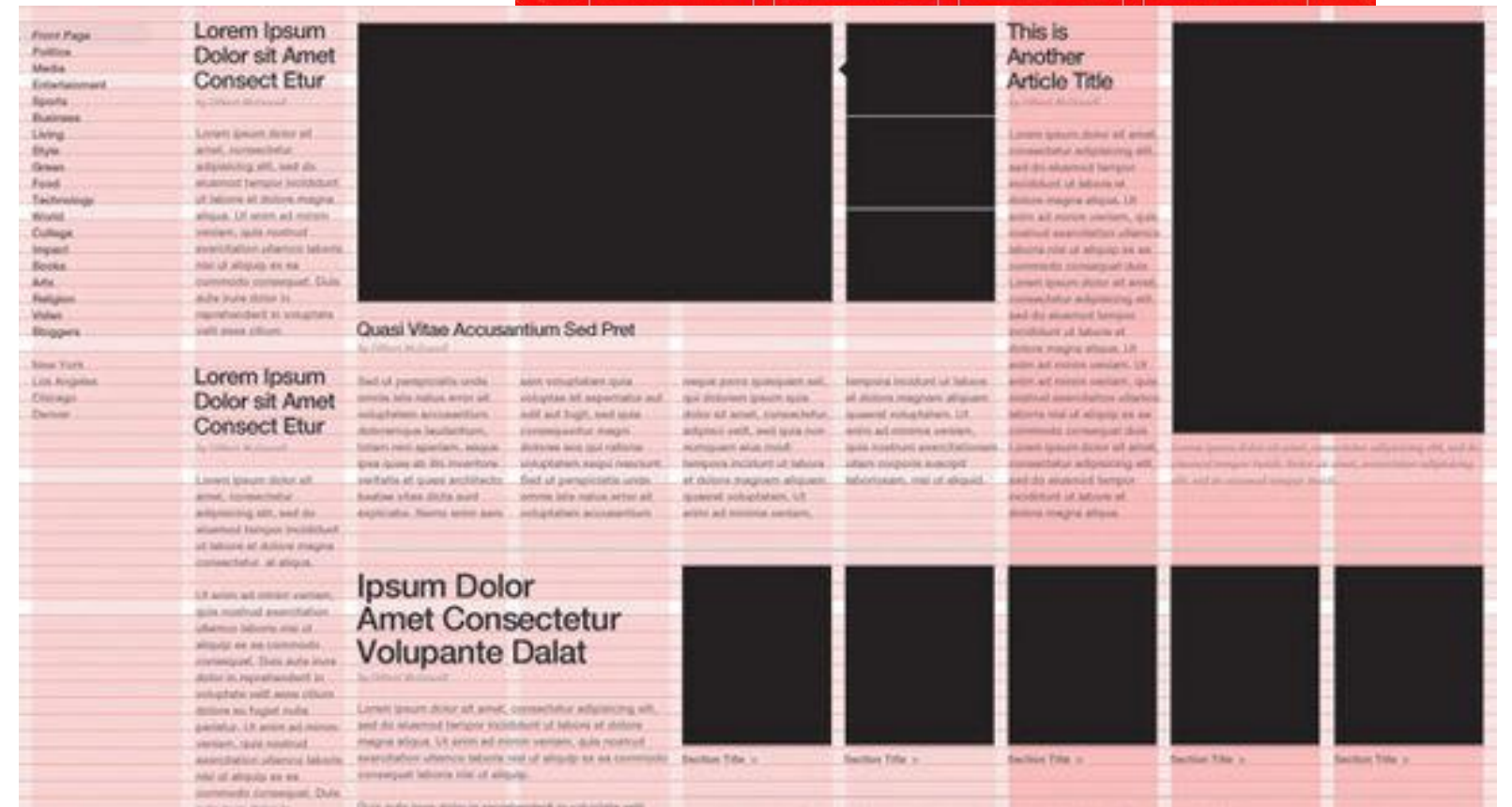
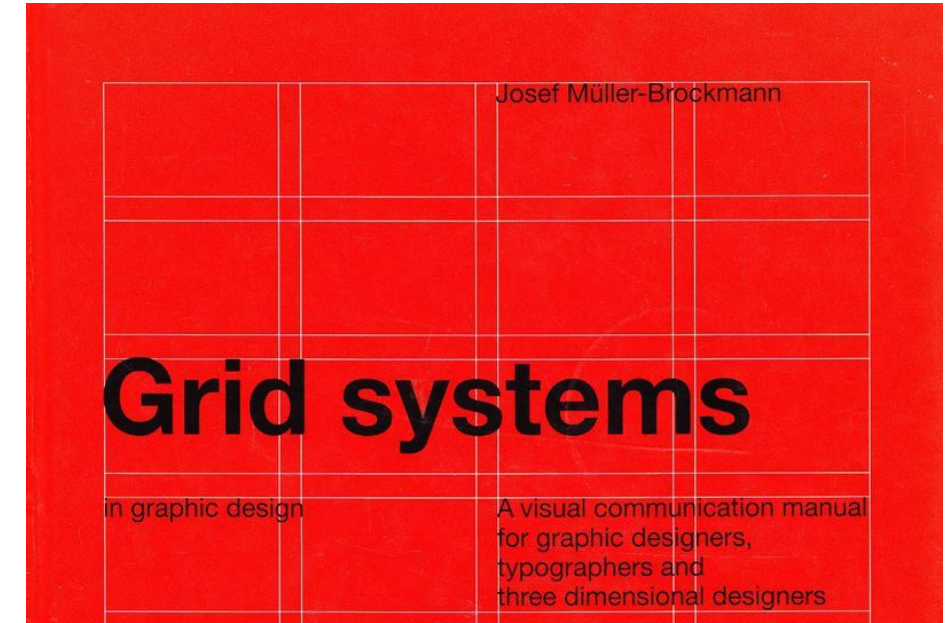
Data-to-display



Display-to-data

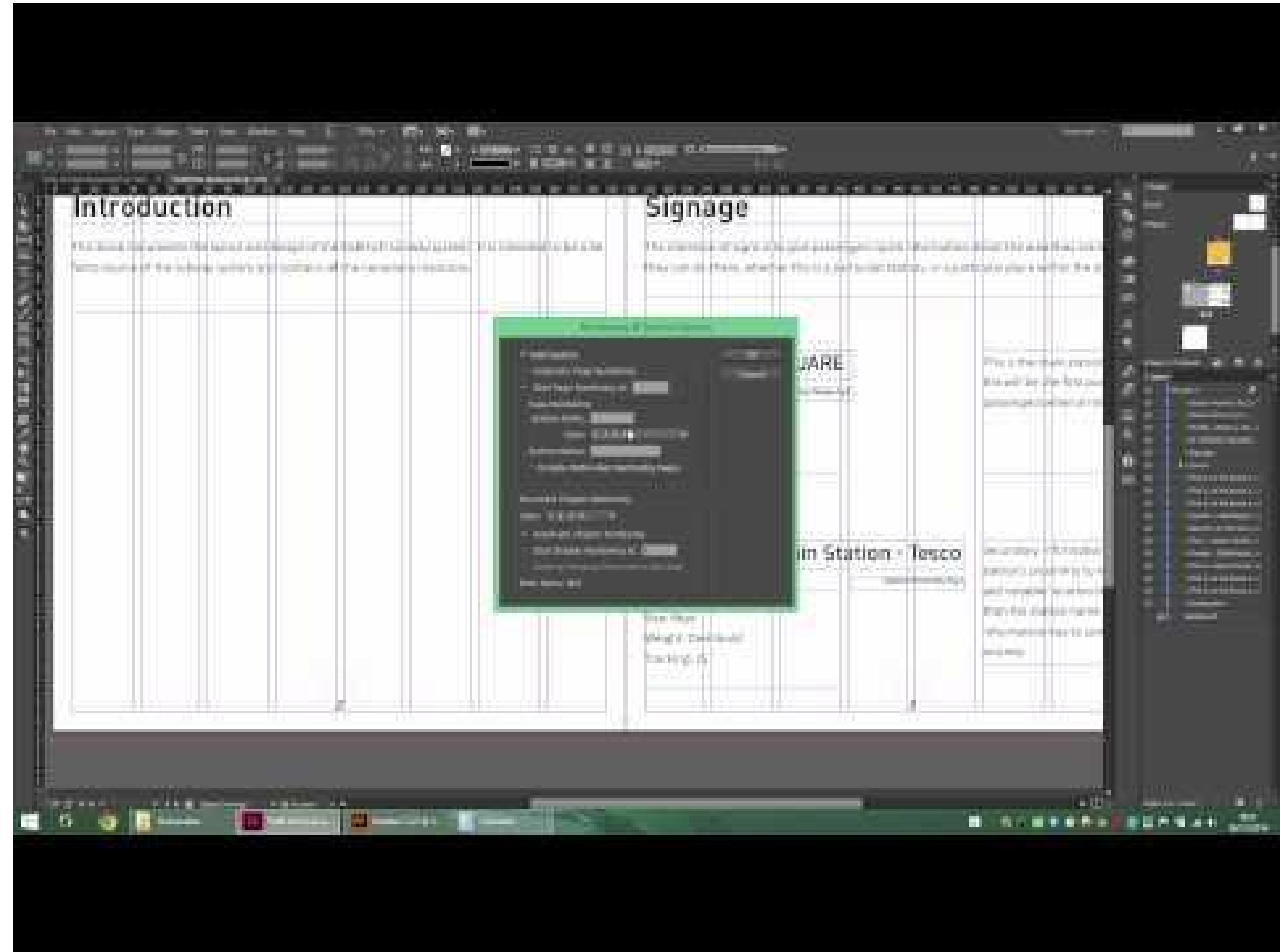
# Graphics design

- Designer cannot always wait for final content (like data)
- Favor **parti pris** instead of data insights
- Use **mature tools** (e.g. Adobe Illustrator)



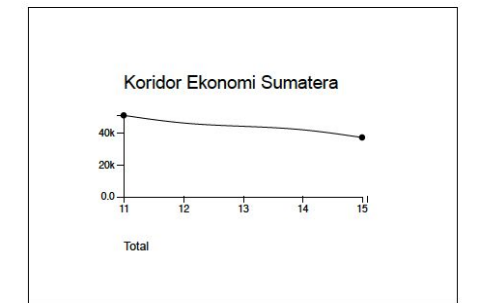
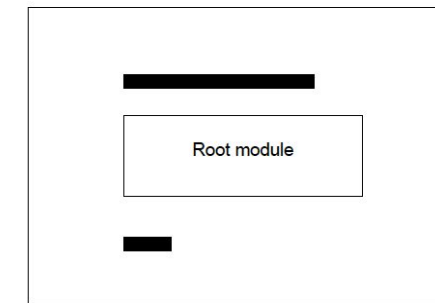
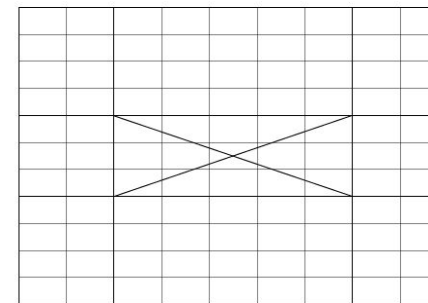
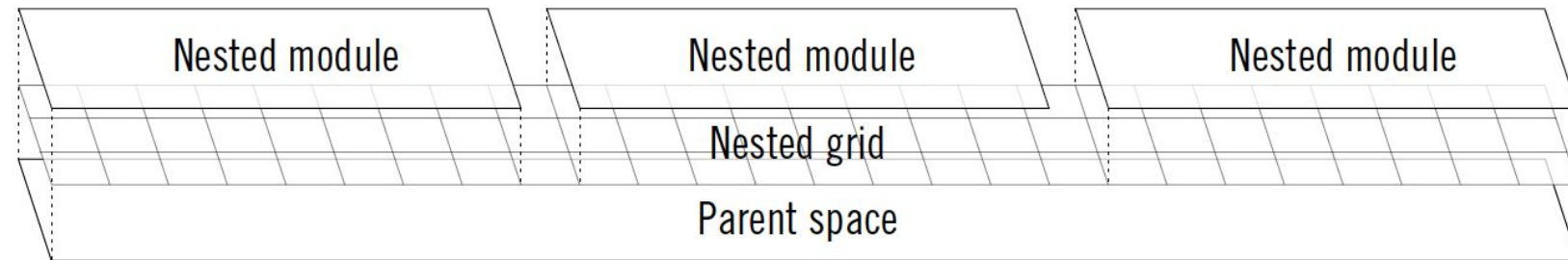
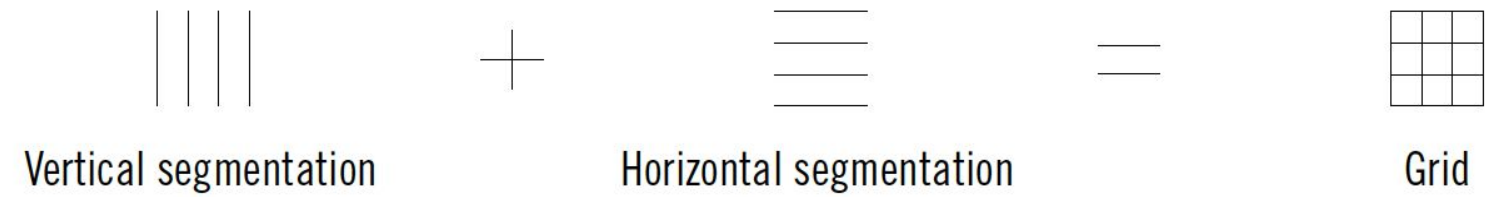
# Graphics design

- **Designer** cannot always wait for final content (like data)
- Favor **parti pris** instead of data insights
- Use **mature tools** (e.g. Adobe Illustrator)



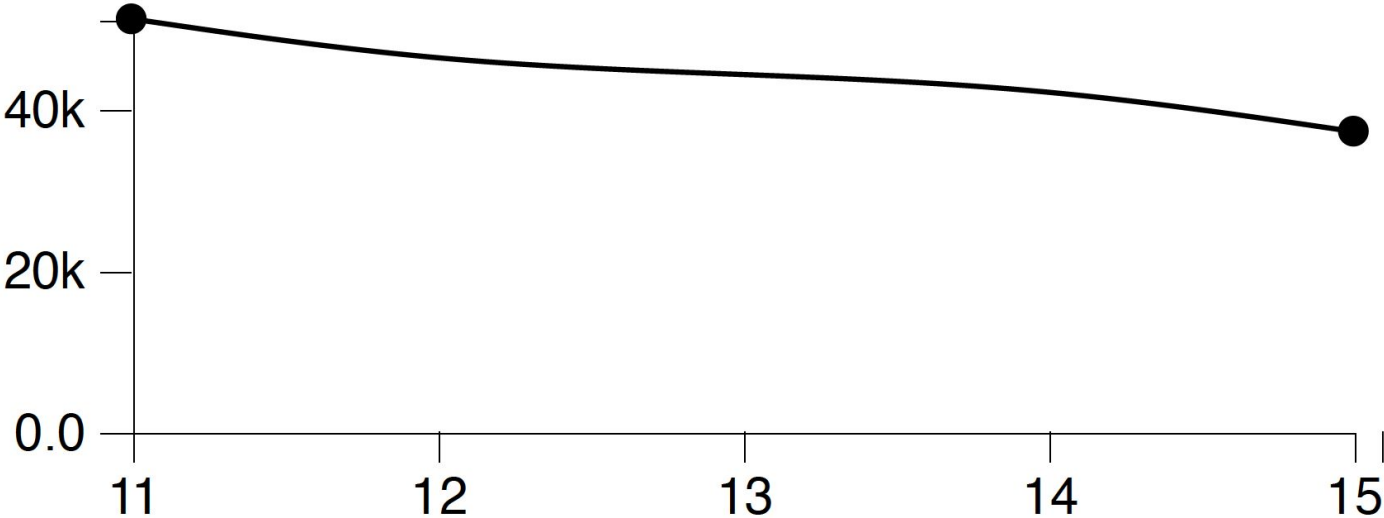
# Grids and modularity

- Grids result from **vertical** and **horizontal** segmentations
- Grids allow to place placeholders for content
- Grids also allow to place modules that can nest other modules or placeholders

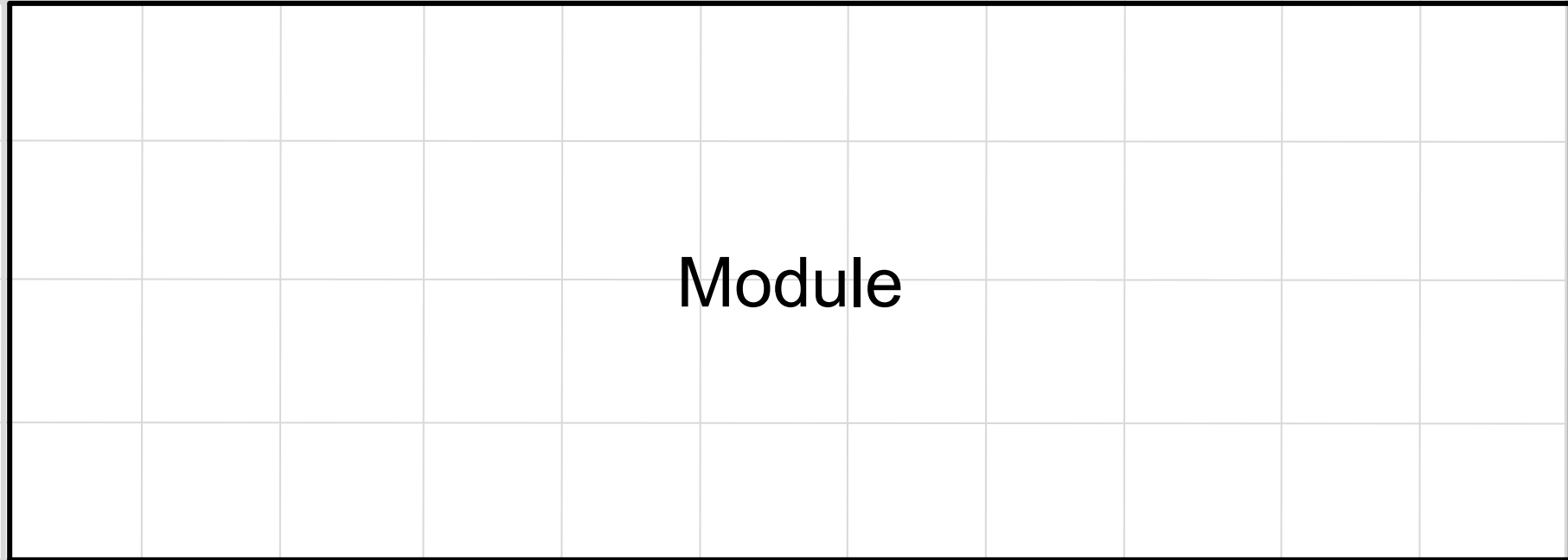




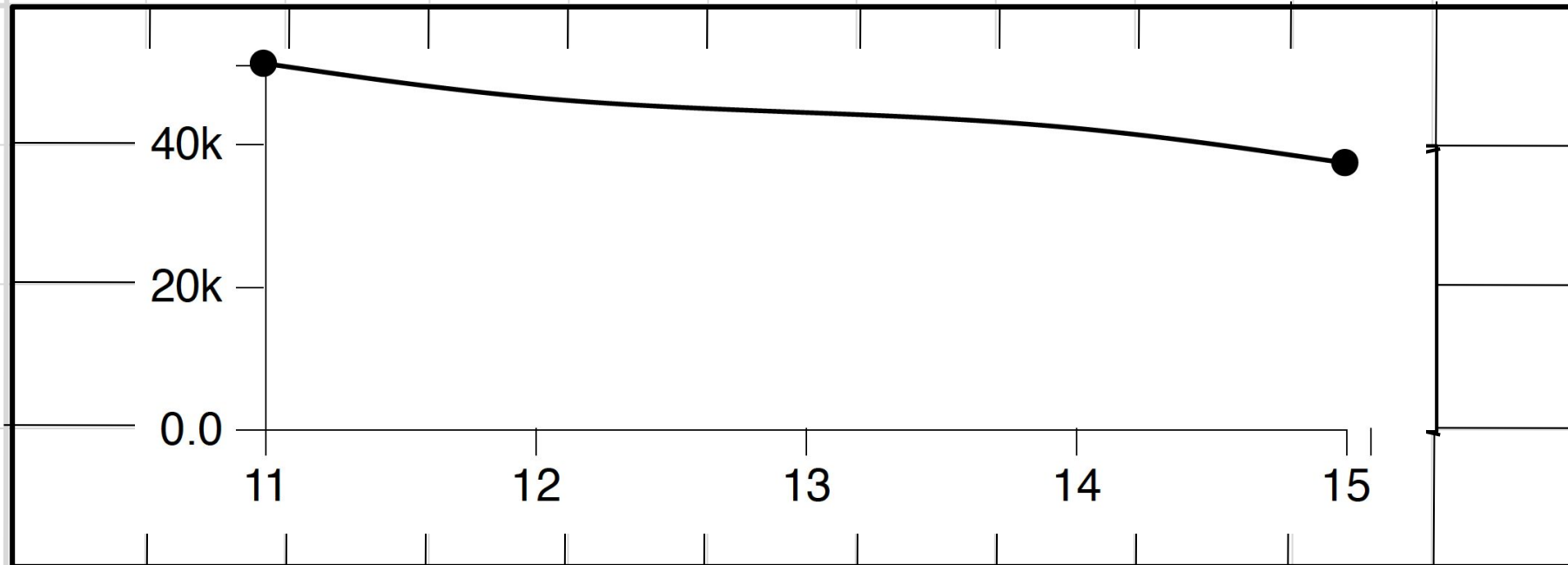
# Koridor Ekonomi Sumatera



Total



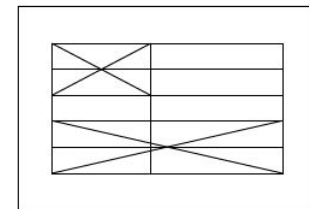
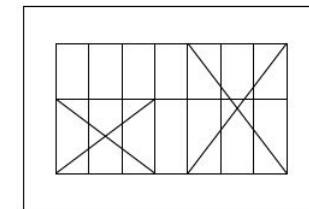
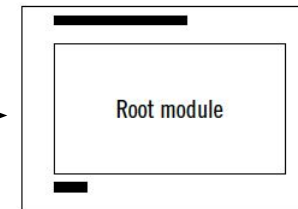
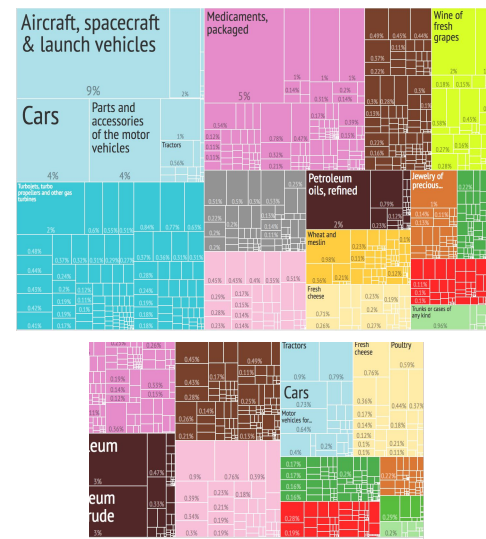
# Koridor Ekonomi Sumatera



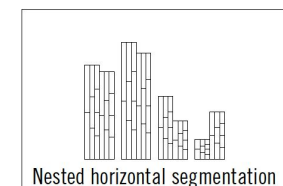
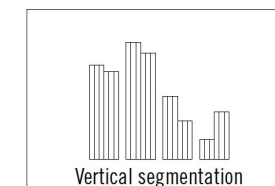
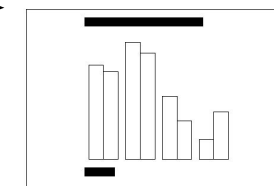
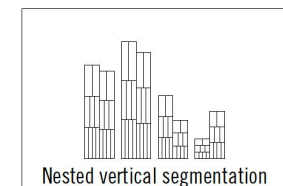
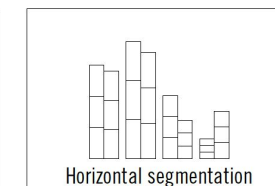
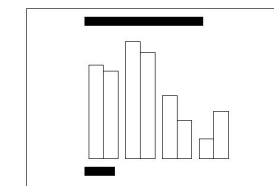
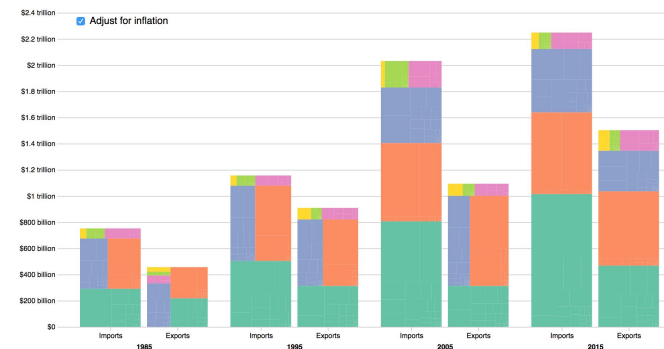
## Total

- Elements are proportional to the page
- Based on realistic values

# Grids and modularity



- But remains handcrafted
  - difficult to test variations
  - difficult to include data (when available)

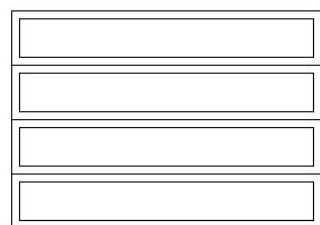


# Novel Tools for Rapid Prototyping

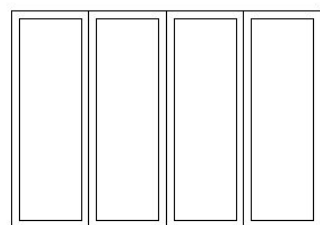


# Graphical Vocabulary

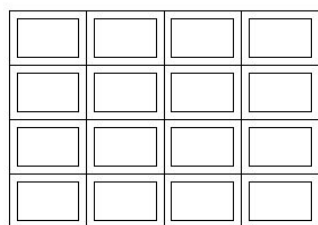
## Partitioning



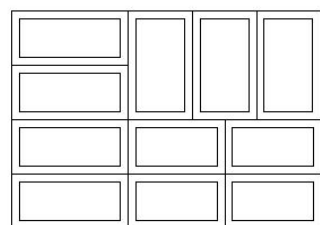
Horizontal pattern



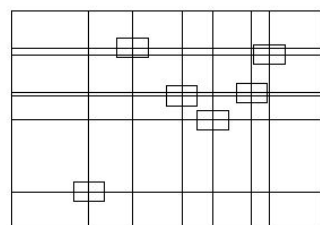
Vertical pattern



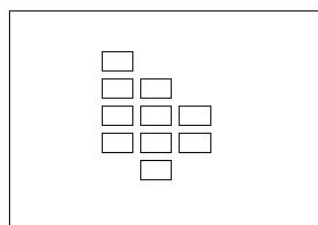
Grid pattern



Treemap pattern

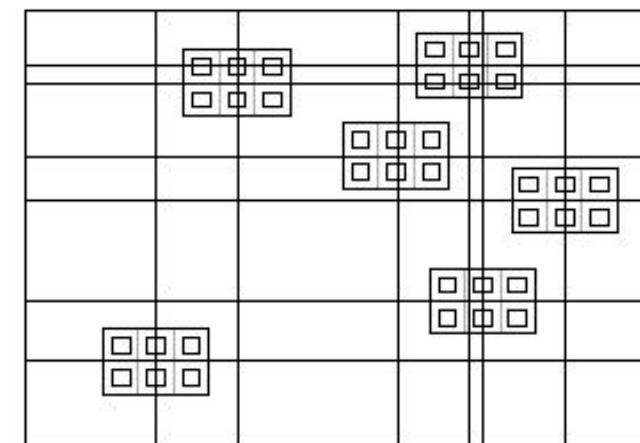
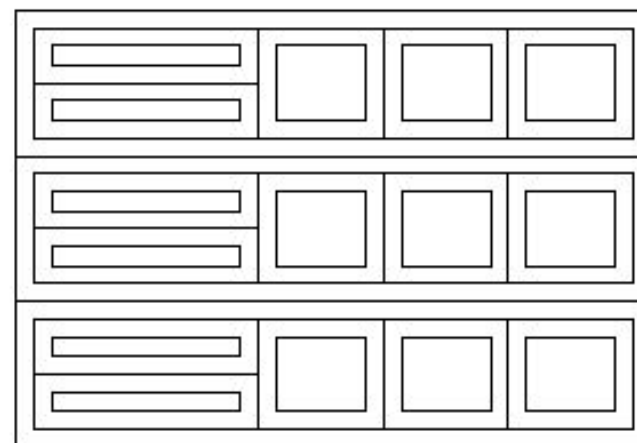


Coordinate pattern



Pack pattern

## Nesting





# Implementation

```

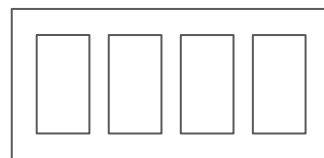
1 // Canvas properties
2 var width = 400, height = 300;
3
4 // Realistic data generation
5 var data = [], nb_year = 4, nb_flow = 2,
6     nb_product = 10;
7 d3.range(nb_year).map(function(y) {
8   d3.range(nb_flow).map(function(f) {
9     d3.range(nb_product).map(function(p) {
10      data.push({"year": y, "flow": f, "product":
11                p});
12    });
13  });
14
15 // Partitions parameters
16 var params = [{
17   "size": function() { return [width, height]; },
18   "offset": function(d) { return [0, 0]; },
19   "mode": "vertical",
20   "valueHeight": "__agg_sum",
21   "orient": "up",
22   "padding": 2
23 }, {
24   "size": function() { return [width, height]; },

```

```

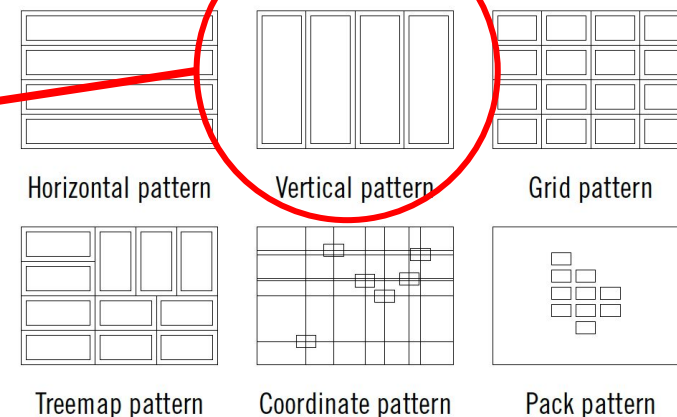
[▼ Object ]
  years: [2005, 2006, 2007, 2008]
  flow: ["import", "export"]
  categories: Math.ceil(5 * Math.random())
  products: Math.ceil(10 * Math.random())
  ...

```



Grid

Nesting



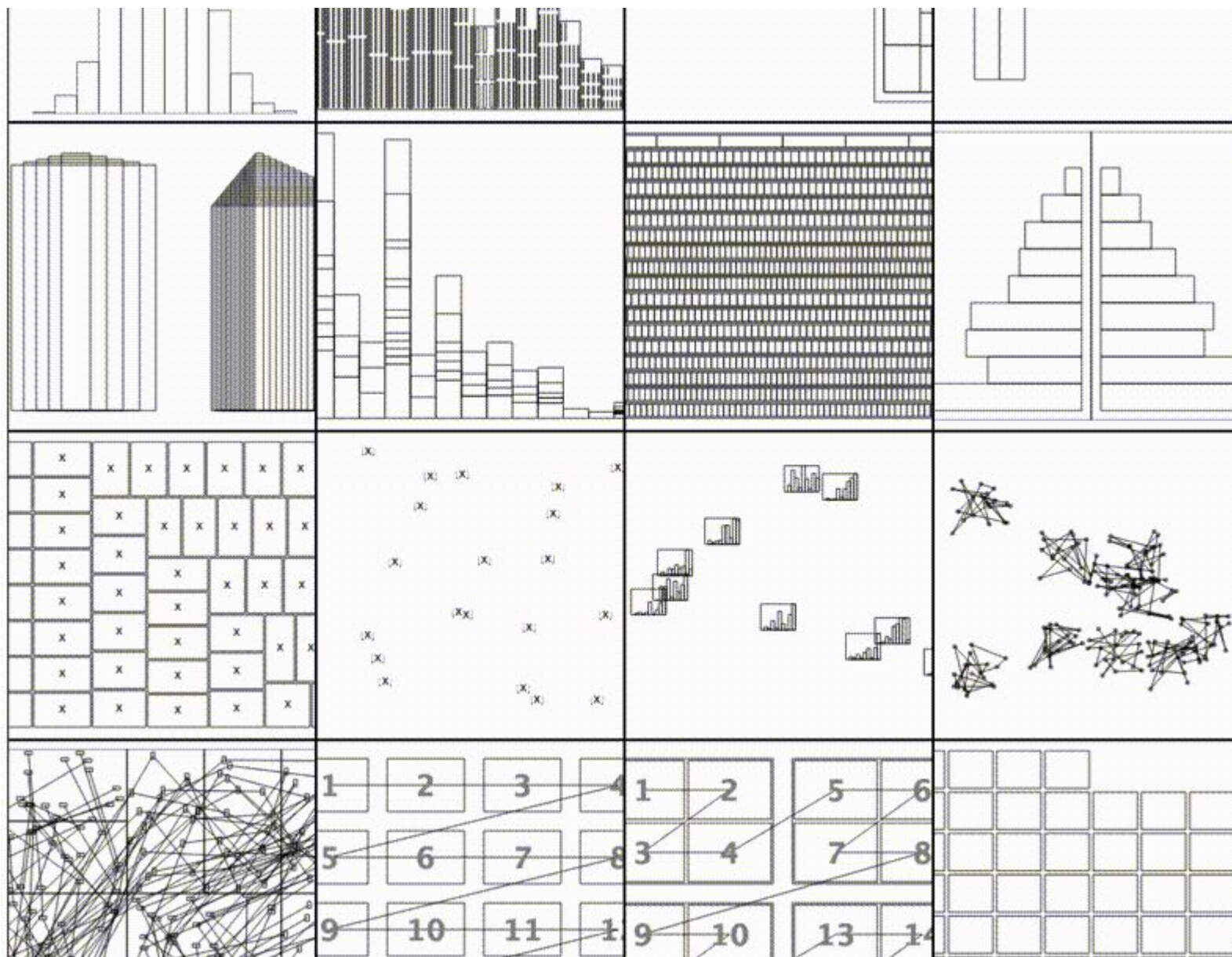
Offset    Padding    Orientation



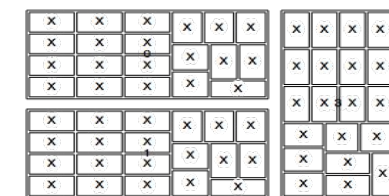
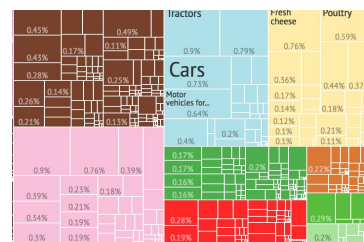
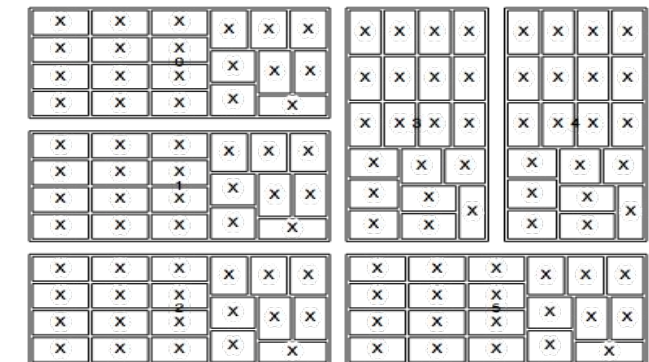
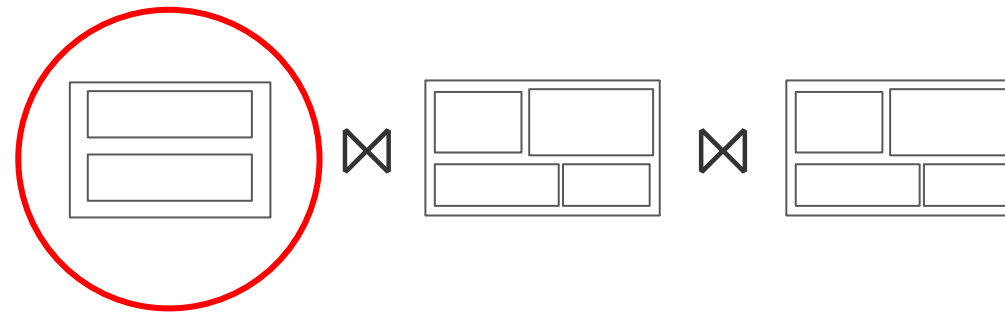
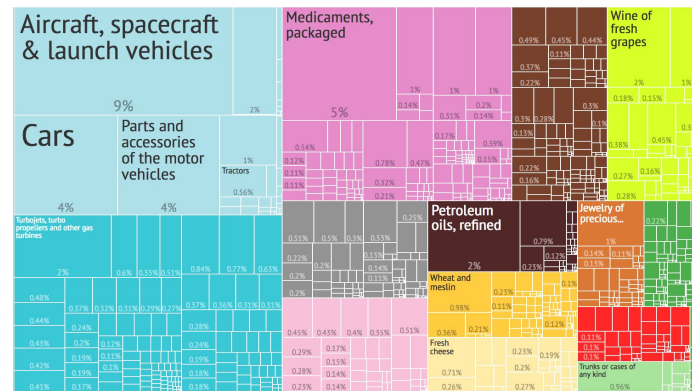
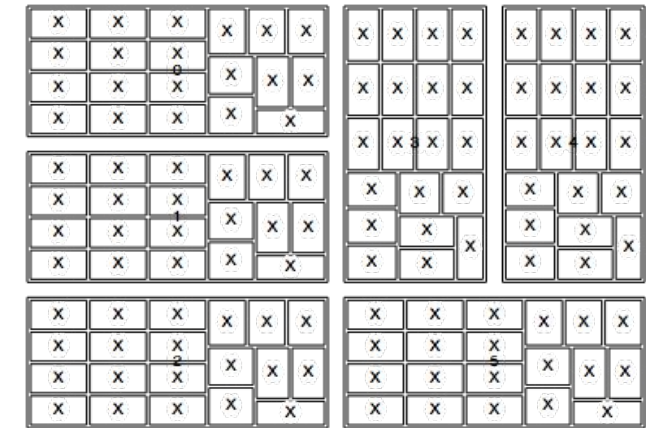
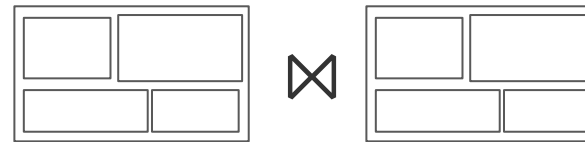
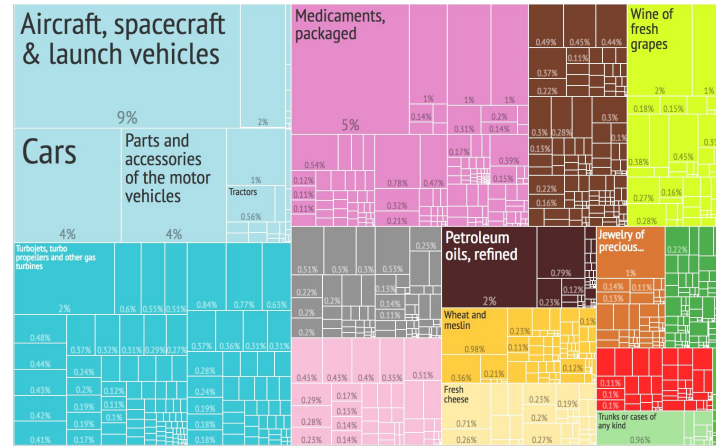




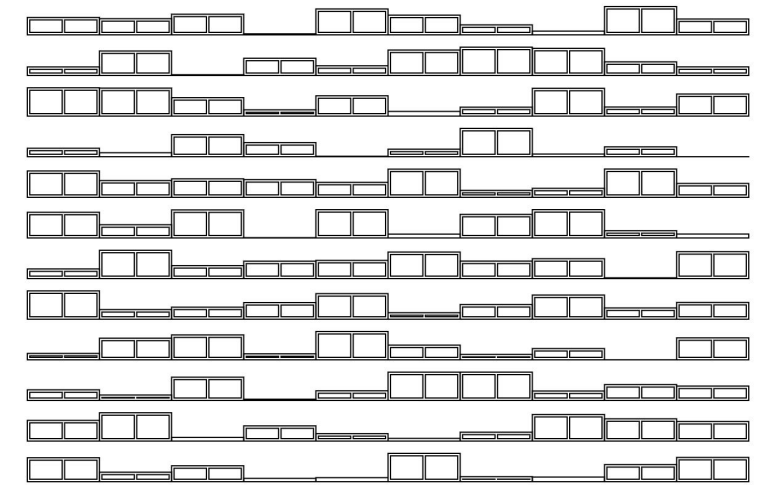
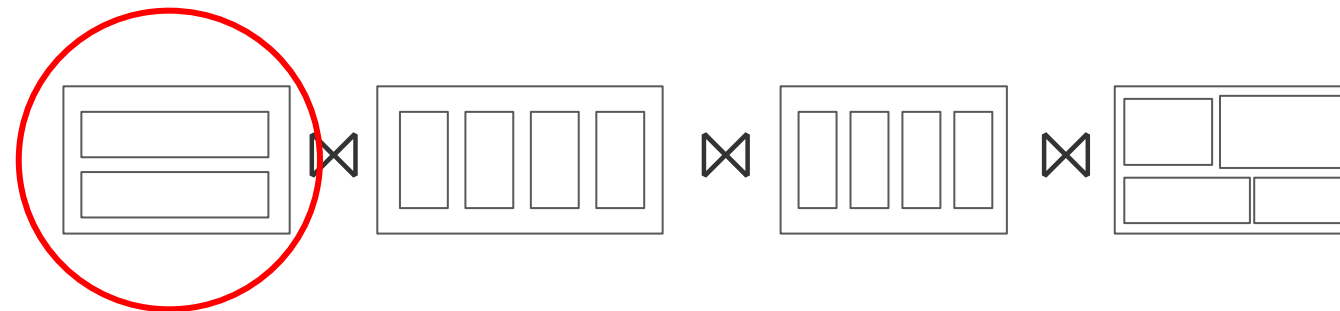
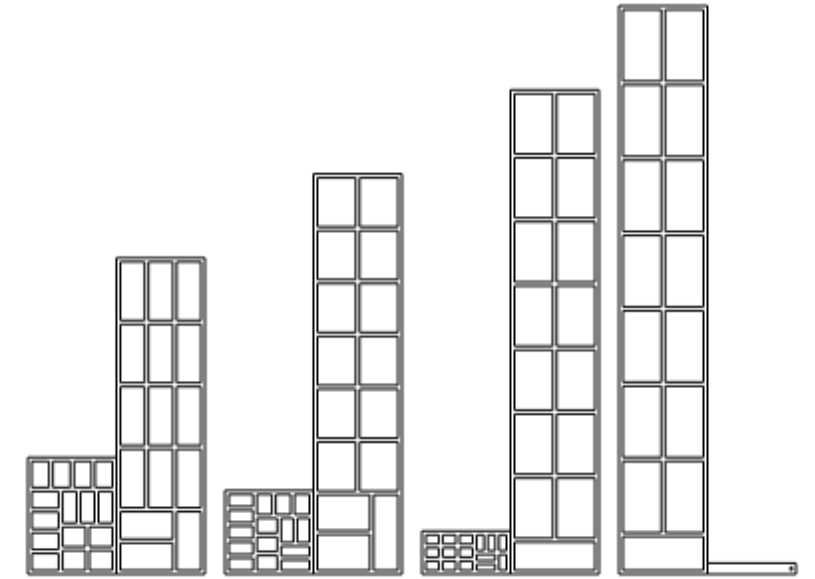
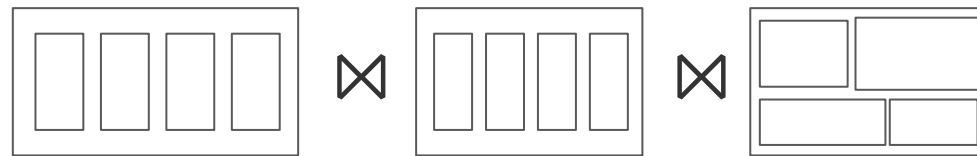
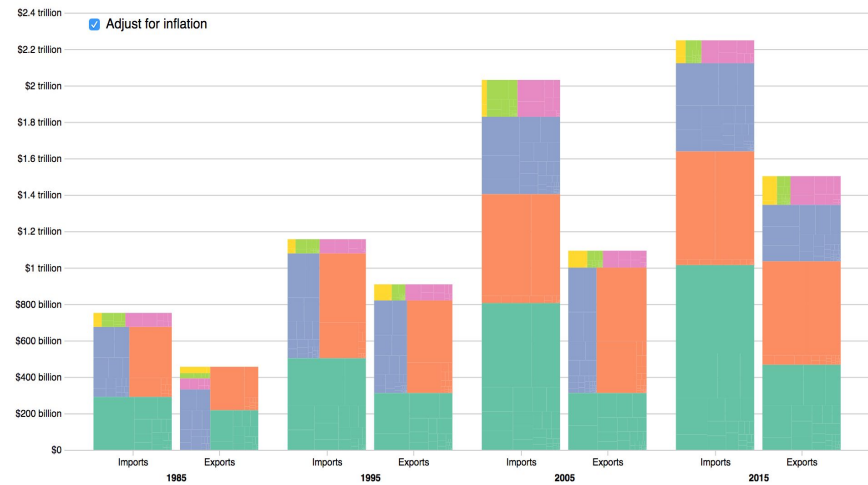
<https://github.com/romsson/d3-gridding>



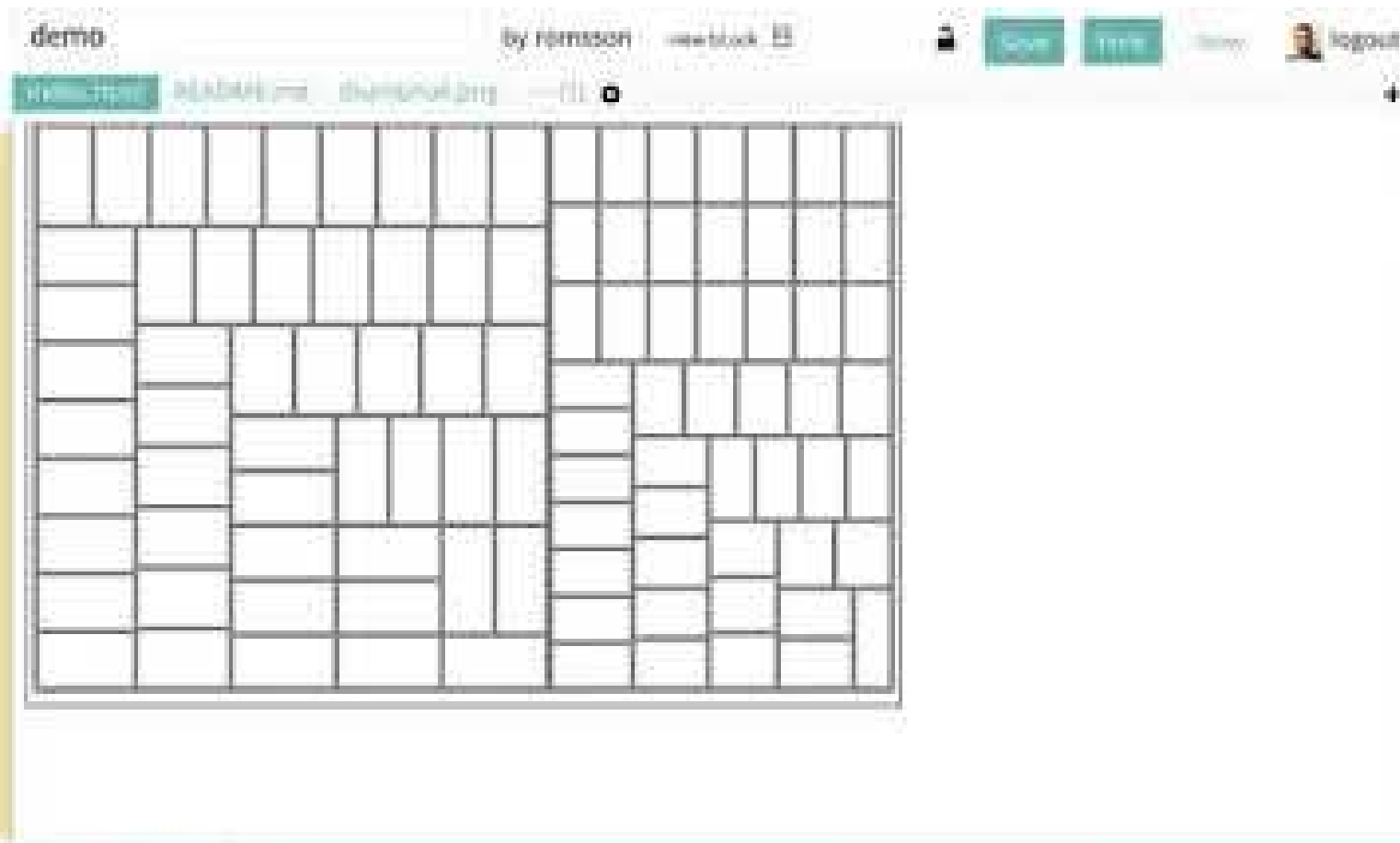
# Examples



# Examples

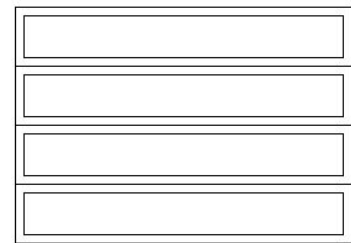


# Demo!

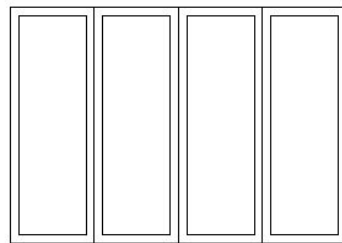


```
44 'level': 0
45 }, {
46 'size': function(d) { return [d.width, d.height]; },
47 'offset': function(d) { return [d.x, d.y]; },
48 'mode': 'vertical',
49 'valueWidth': "avg",
50 'orient': "center",
51 'padding': 5,
52 'level': 1
53 }, {
54 'size': function(d) { return [d.width, d.height]; },
55 'offset': function(d) { return [d.x, d.y]; },
56 'mode': 'wrap',
57 'padding': 5,
58 'level': 1
59 }];
60
61 var avgSquares = d3.select("body").append("div");
62 
```

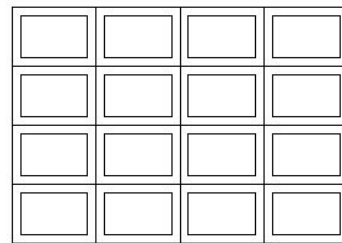
# Parametric toolkit: page layouts



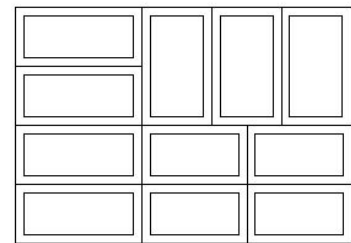
Horizontal pattern



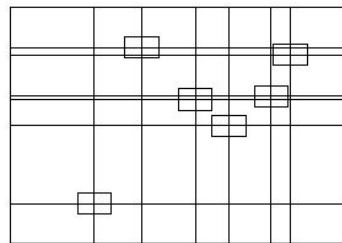
Vertical pattern



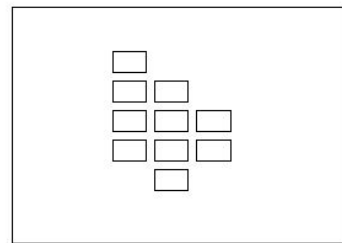
Grid pattern



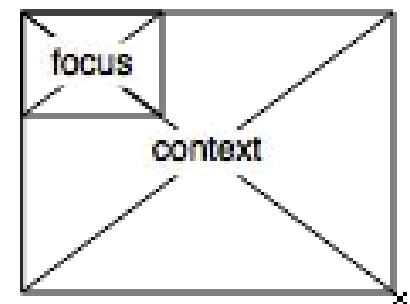
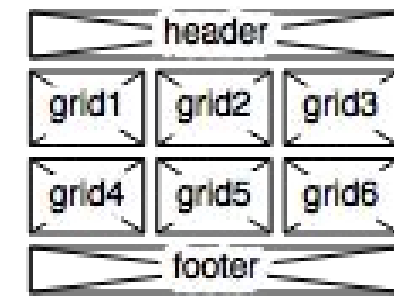
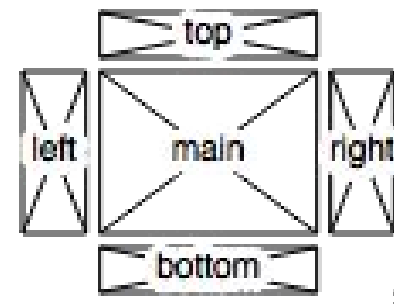
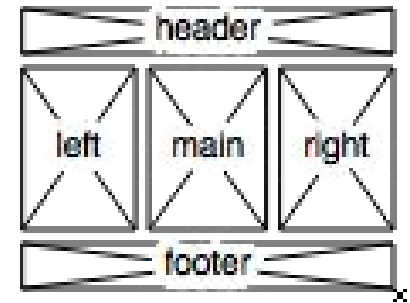
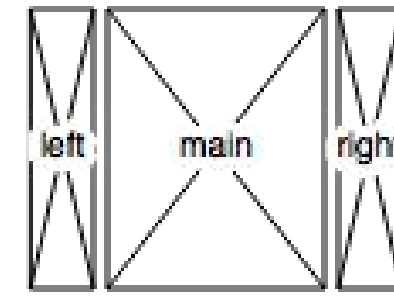
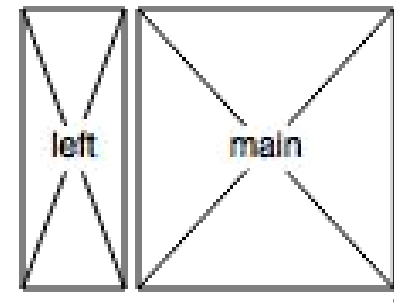
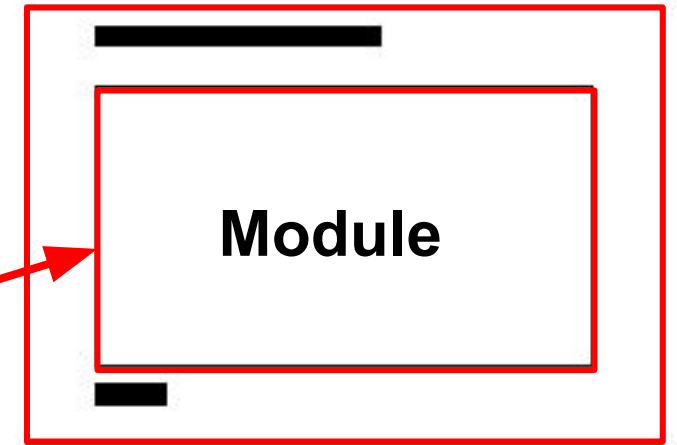
Treemap pattern



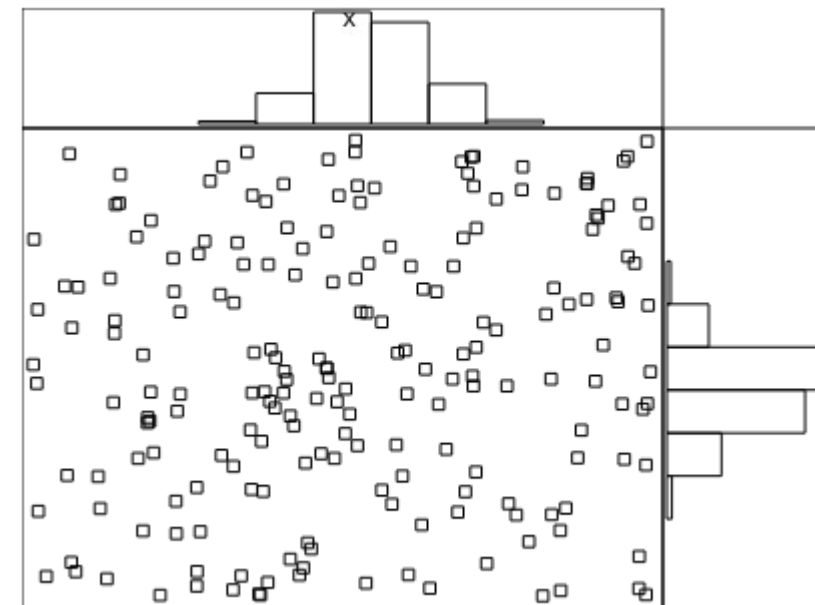
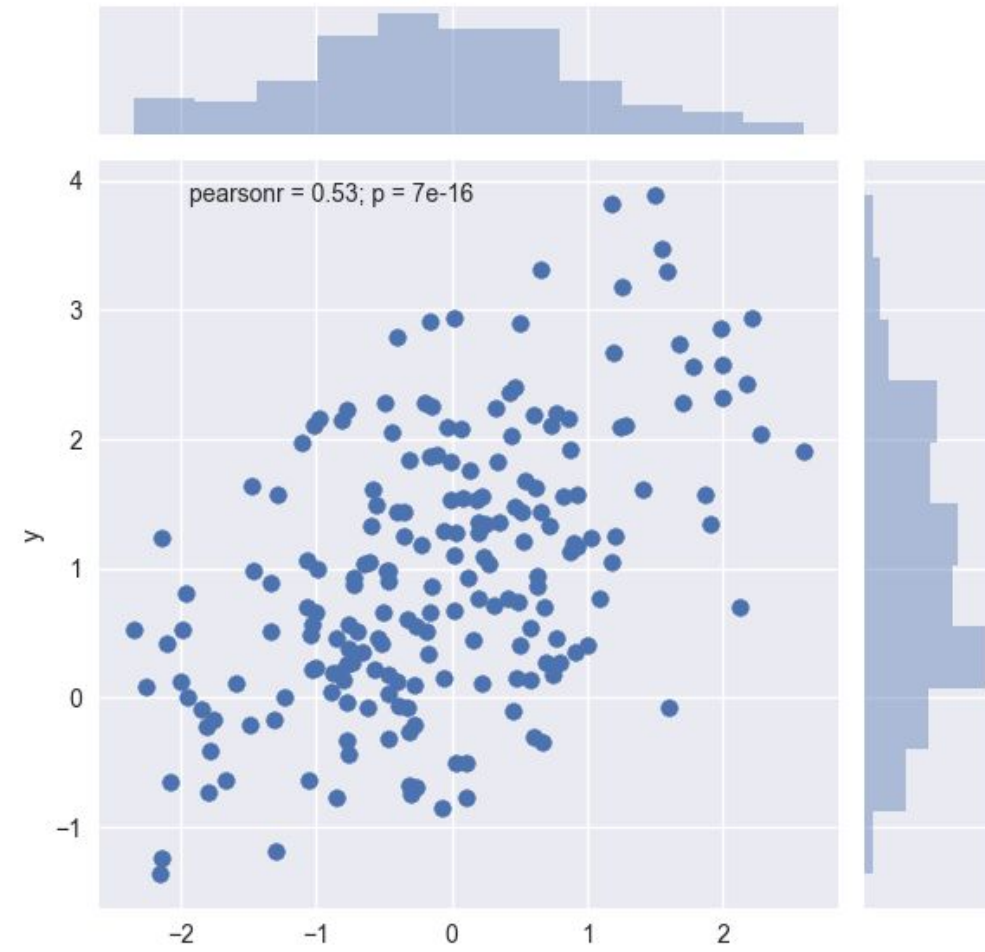
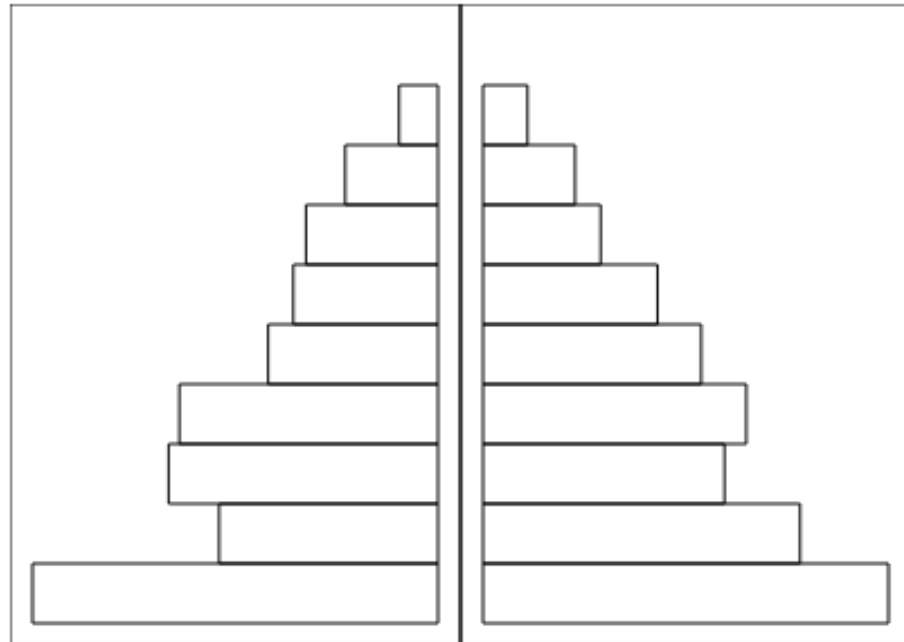
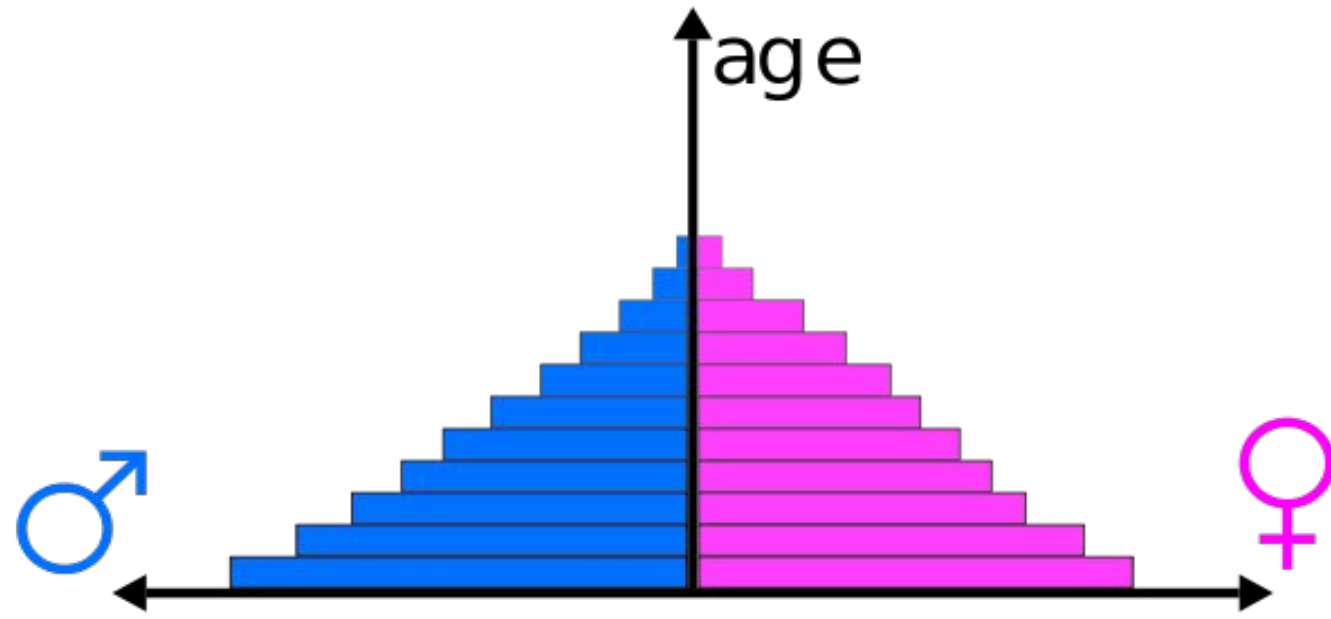
Coordinate pattern



Pack pattern

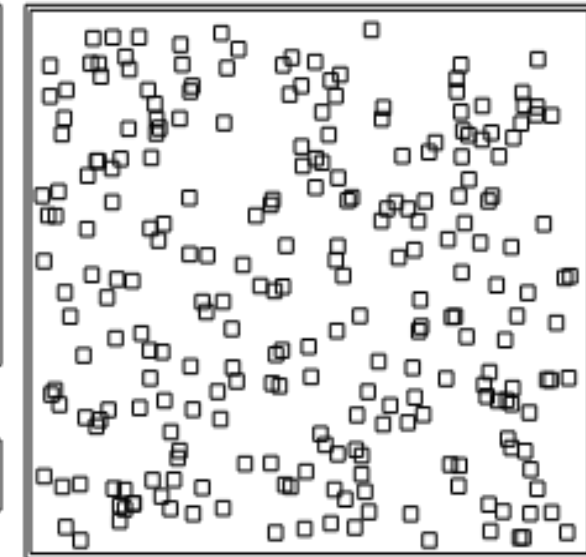
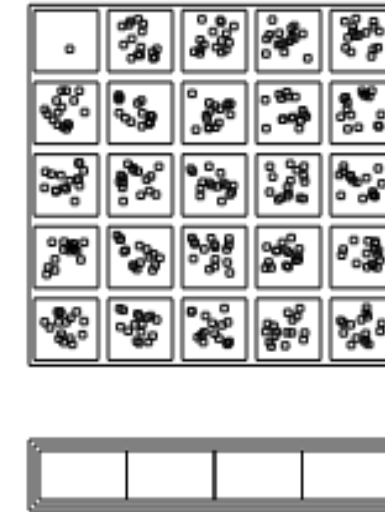
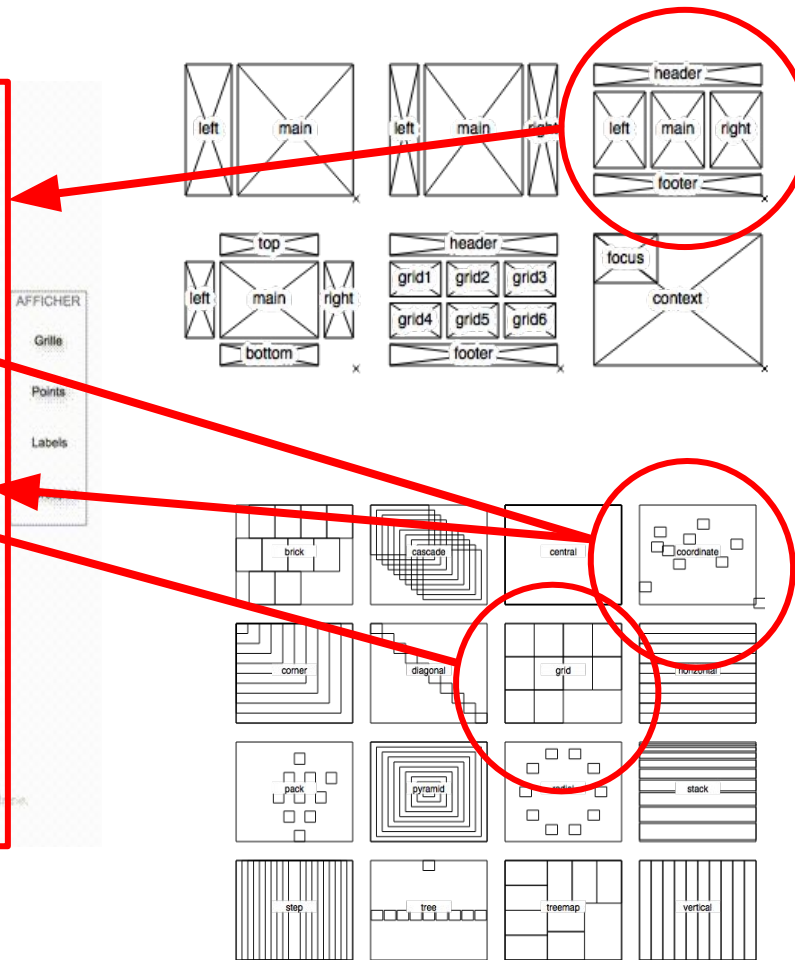
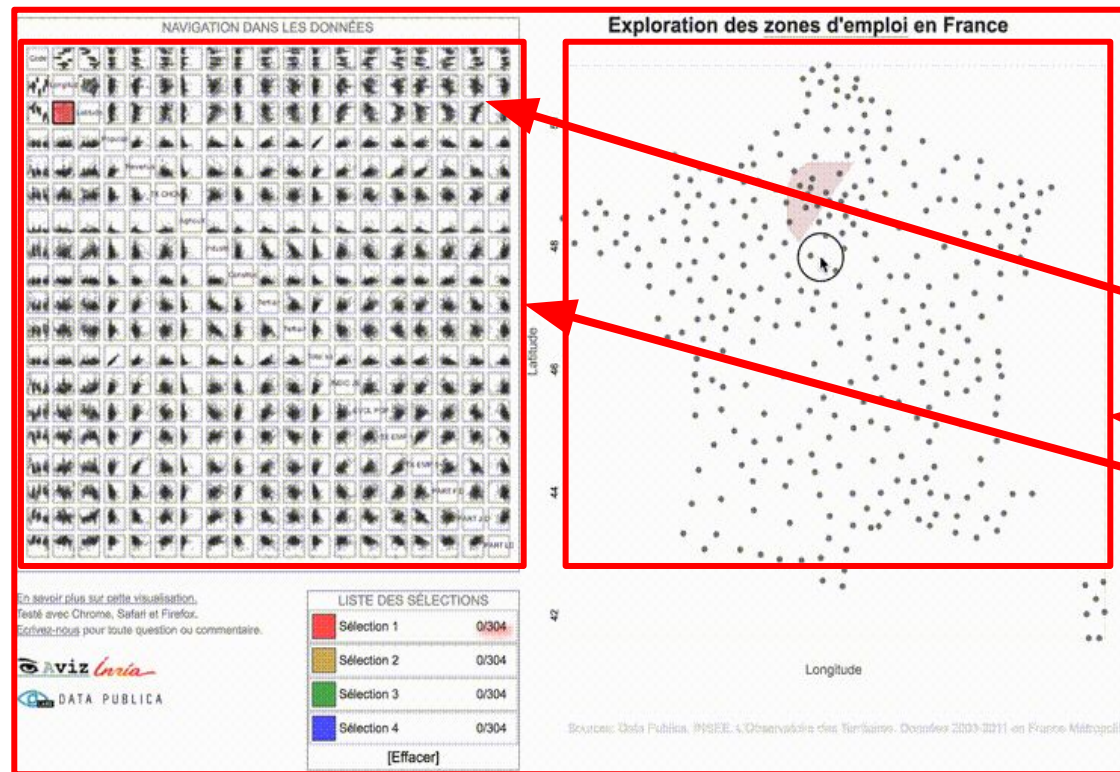


# LIVE Demo!



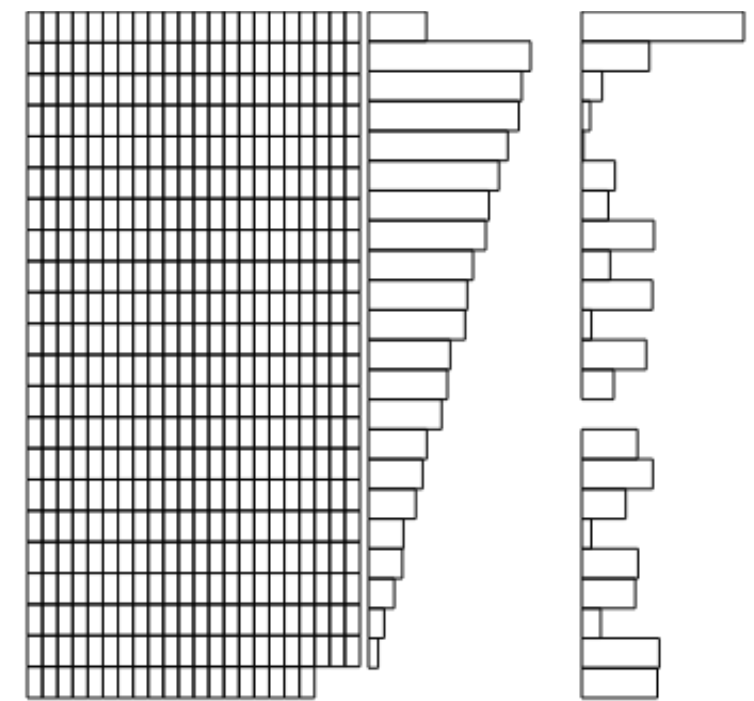
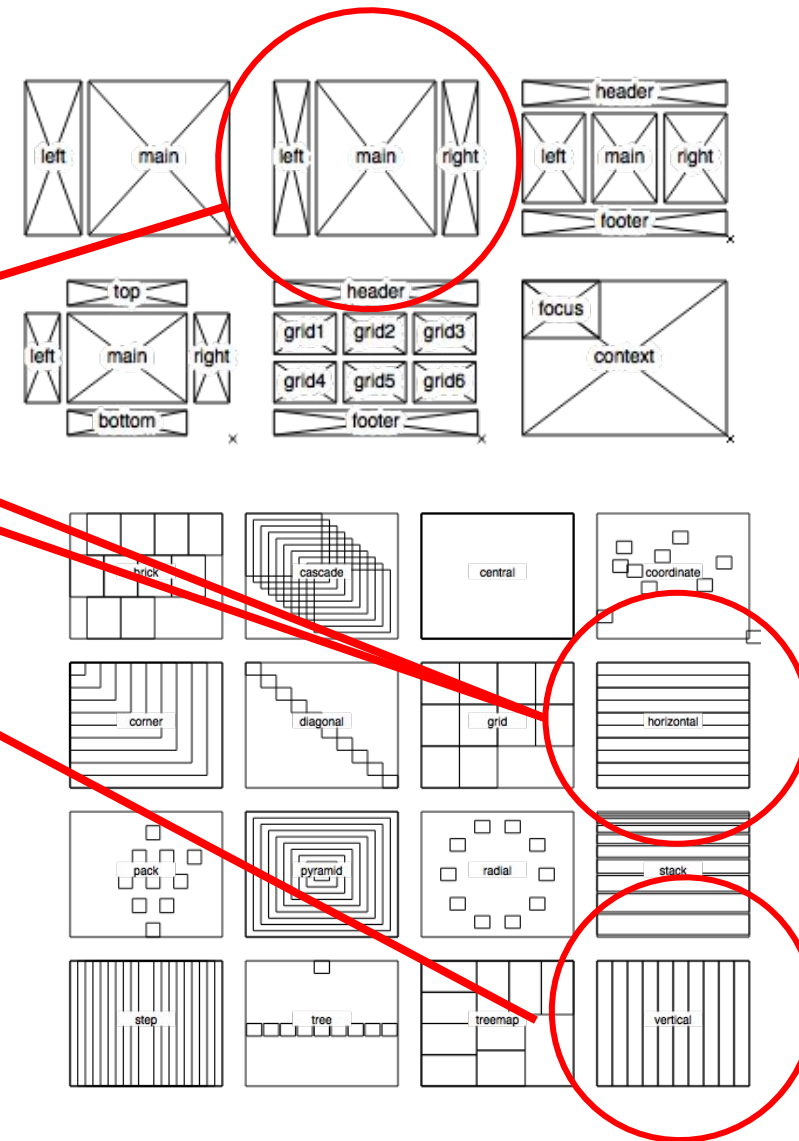
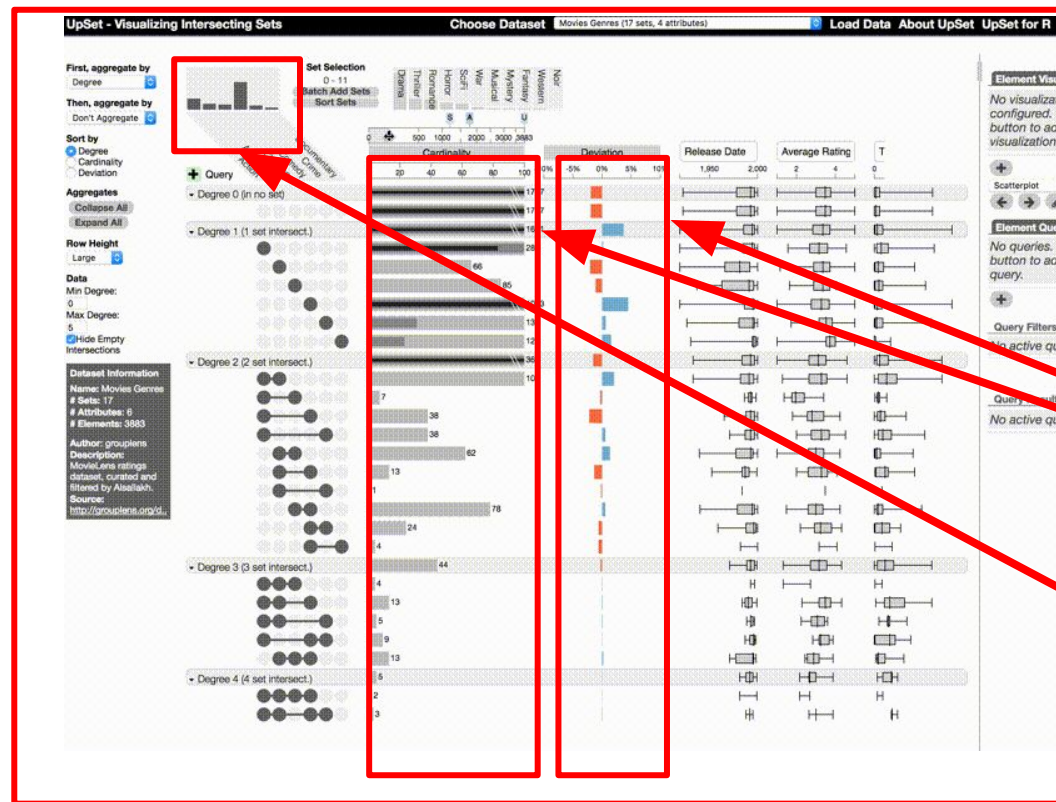
# Advanced dataviz: ScatterDice

(<http://labs.data-publica.com/emploi/>)



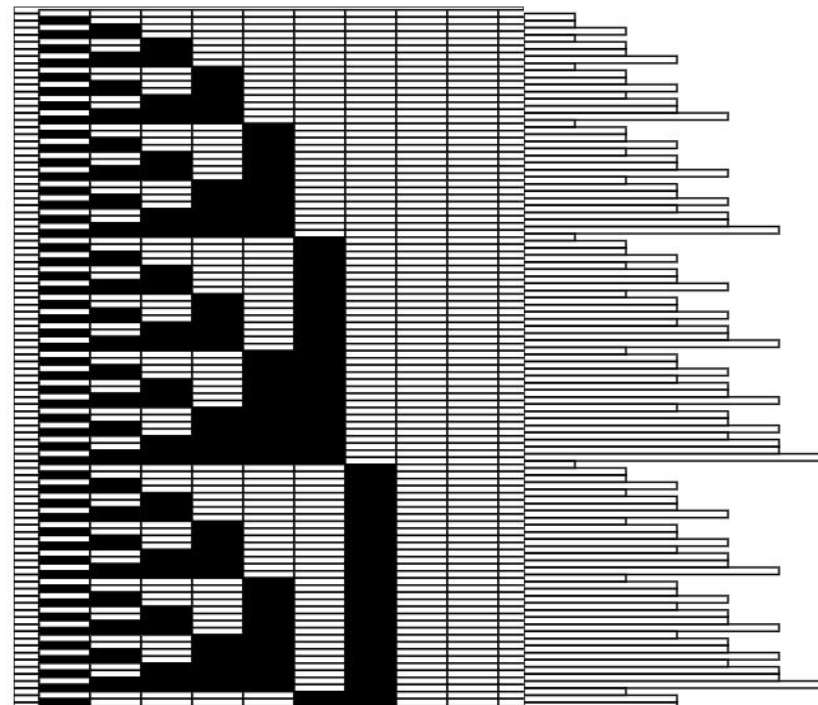
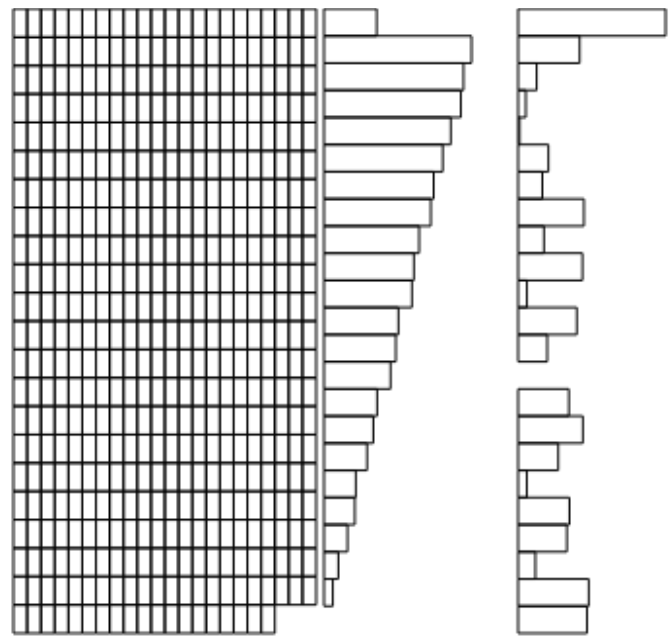
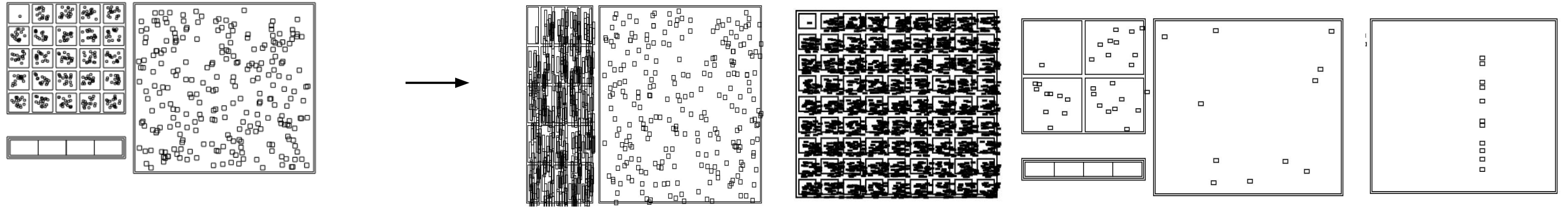
# Advanced dataviz: UpSet

(<http://vcg.github.io/upset/>)





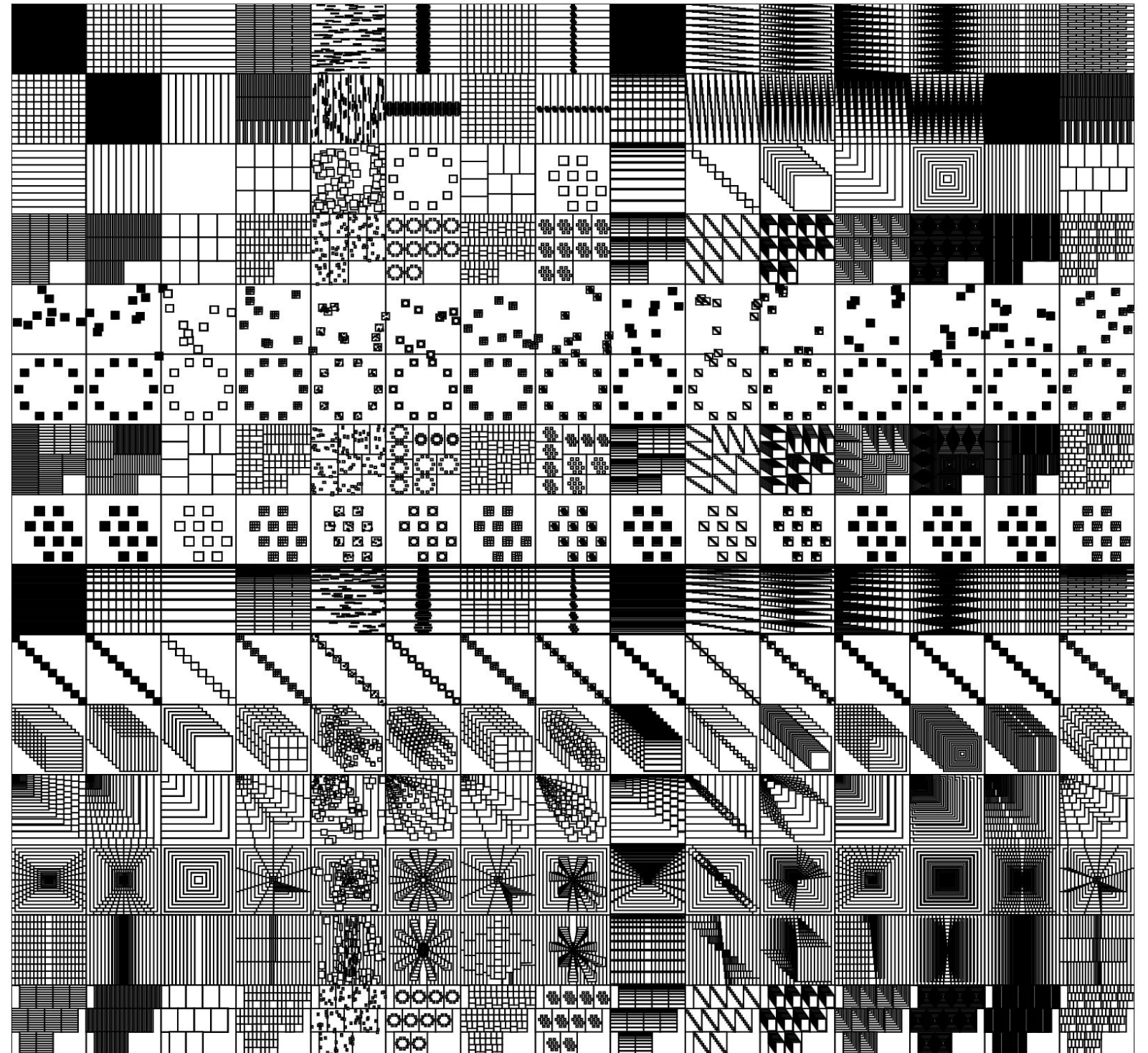
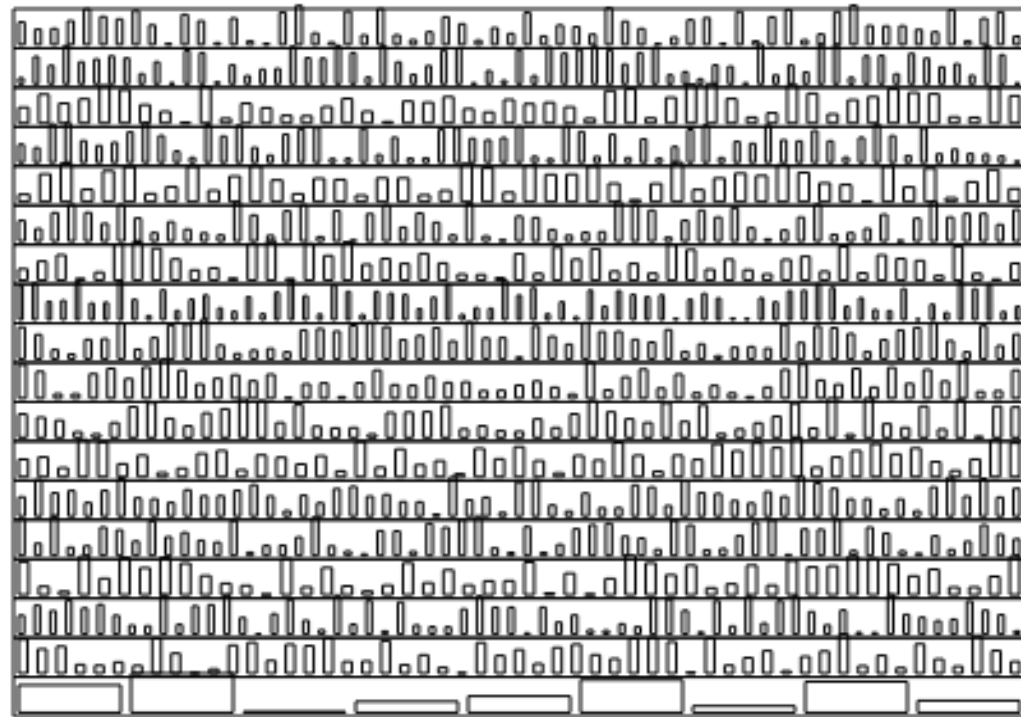
# Application: benchmarking ScatterDice & UpSet



- Different layout
- More dimensions
- Less dimensions
- Data distribution
- More compact
- Etc.

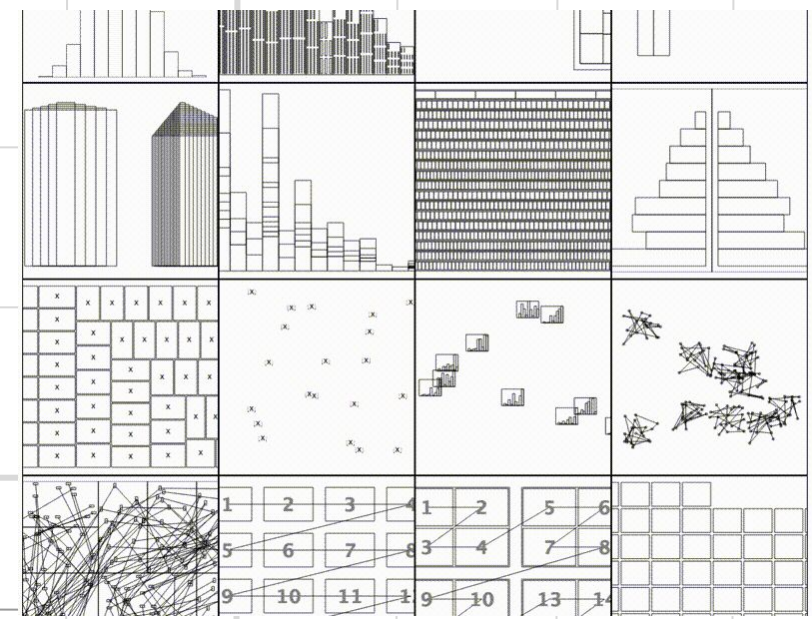


# Generative



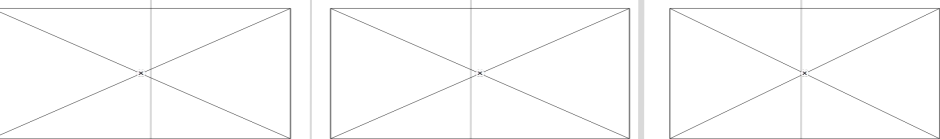


<https://github.com/romsson/d3-gridding>



Thank You!

Romain Vuillemot  
@romsson



# Impact of data on the visual

